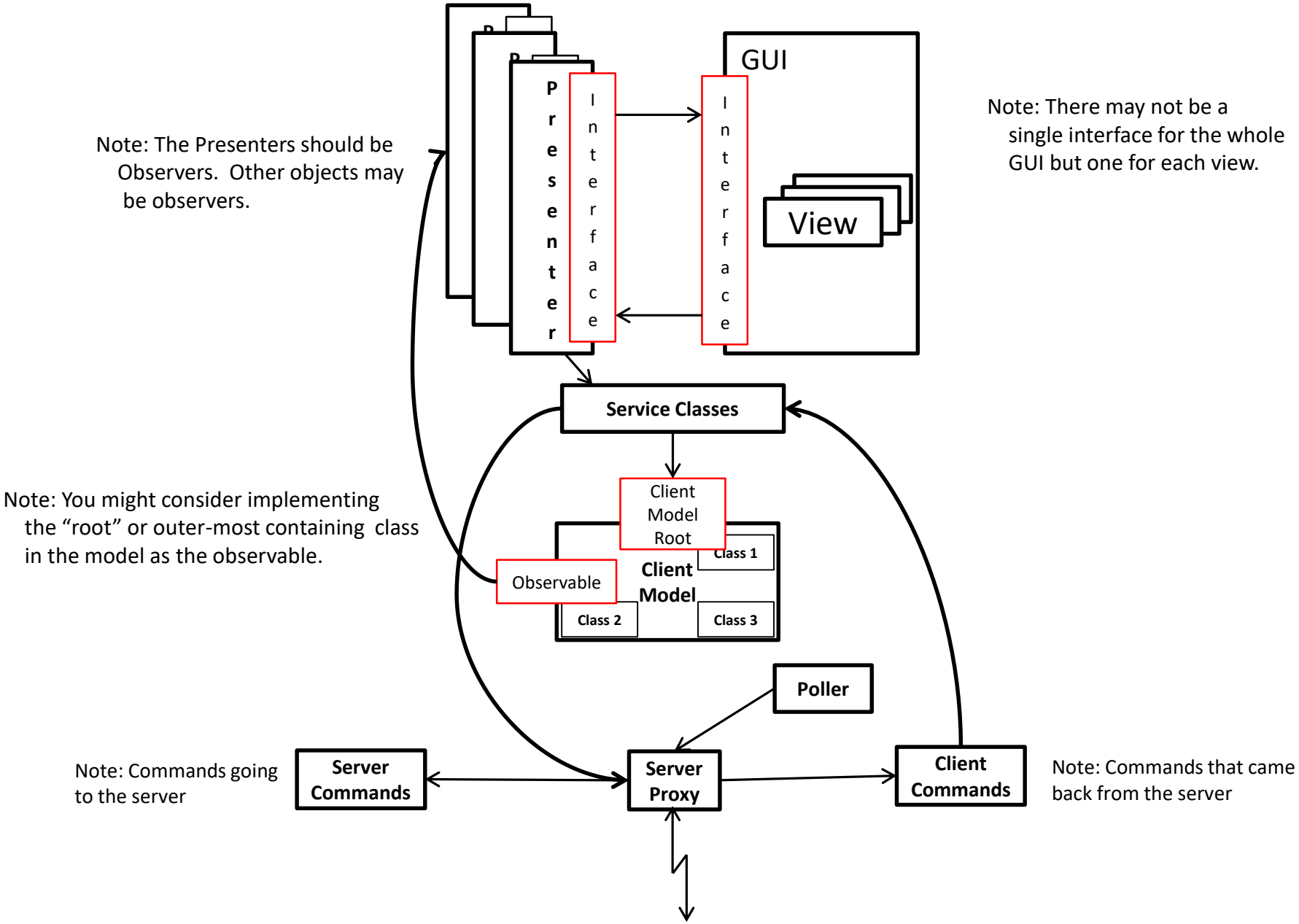
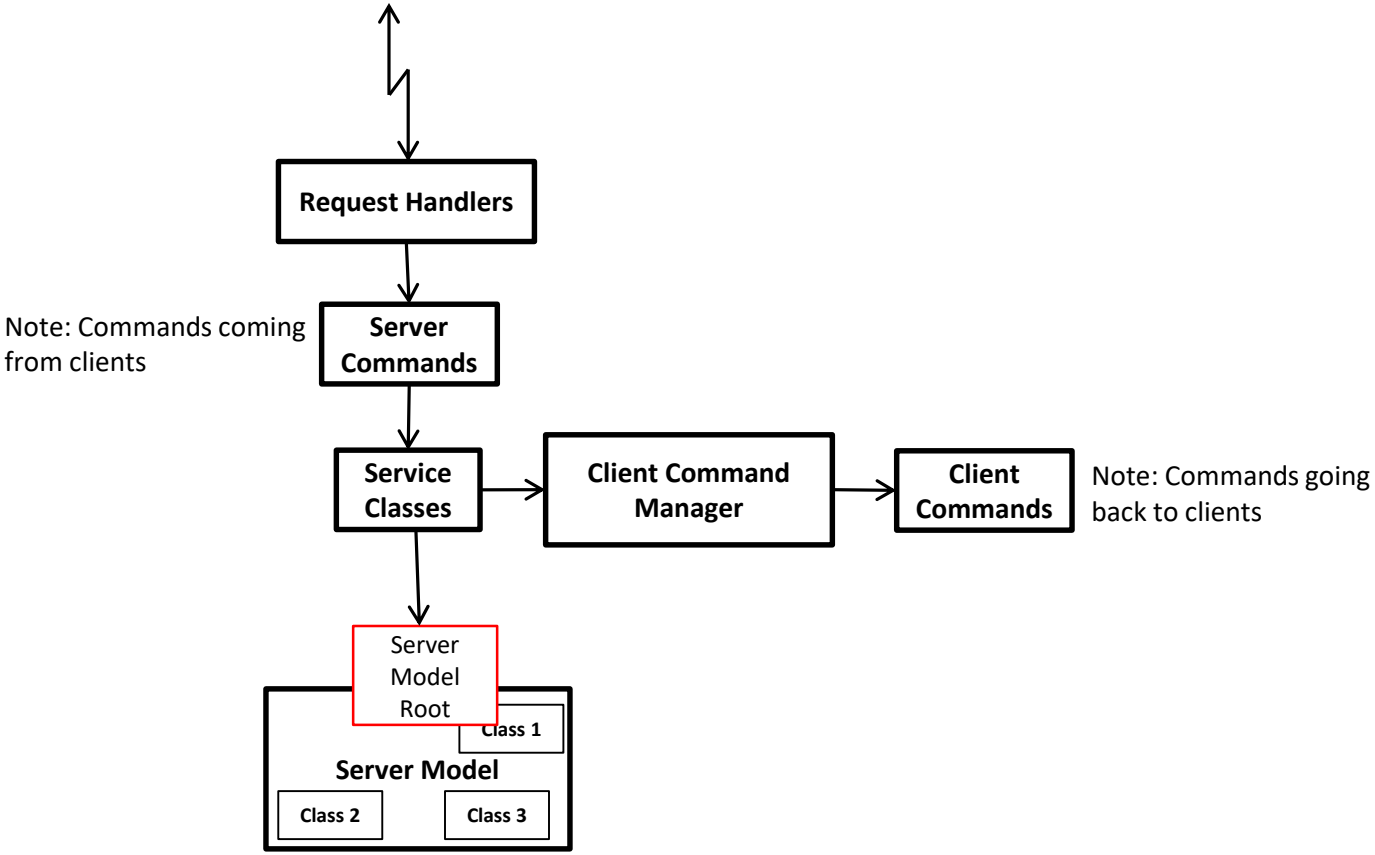

Note: The Presenters should be Observers. Other objects may be observers.
Presenter
Interface
GUI
Interface
View
Note: There may not be a single interface for the whole GUI but one for each view.
Service Classes
Note: You might consider implementing the "root" or outer-most containing class in the model as the observable.
Client Model Root
Observable
Client Model
Class 1
Class 2
Class 3
Poller
Note: Commands going to the server
Server Commands
Server Proxy
Client Commands
Note: Commands that came back from the server


Request Handlers
Note: Commands coming from clients
Server Commands
Service Classes
Client Command Manager
Client Commands
Note: Commands going back to clients
Server Model Root
Class 1
Server Model
Class 2
Class 3