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CS340
Rodham
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The four diseases
of the game are
notated by color

Each City has an
associated
disease.

A city may have up to
3 disease cubes of a
given color. If a city
should receive a fourth
disease cube of a color
instead a disease cube of
that color is placed on
each neighboring city.

Infection rate starts at
2 cards and increases
after the 3rd and 5th
Epidemic cards.



