# Android Fragments

### Android Chapters 7 & 10

Why fragments?

UI flexibility (re-compose UI depending on screen size), Reusability (reuse chunks of UI in multiple places in one application, or across applications). EXAMPLE: Google/Amazon map fragment

Fragment Demo (review source code)

- 1. MainActivity
  - a. Regular activity (inherits from Activity)
  - b. Starts "for result" OrderInfoActivity
  - c. Result of OrderInfoActivity contains Order object containing address info
- 2. OrderInfoActivity
  - a. This is a "fragment activity" (it contains fragments, inherits from FragmentActivity)
    - i. FragmentActivity is from the Support Library
    - ii. Show dependencies in build.gradle
  - b. Layout contains two FrameLayouts that are placeholders for AddressFragments (also contains a CheckBox and a Button)
  - c. Adds "shipping address" fragment in onCreate()
  - d. Adds/Removes "billing address" fragment when check box state changes
  - e. When user clicks OK button, returns result to MainActivity
  - f. Order and Address classes are Serializable so their instances can be passed through Intents
- 3. AddressFragment
  - a. Inherits from Fragment class in Support Library
  - b. Just like activities, fragments have layout XML files, and contain the event handling logic for their widgets
  - c. Fragment argument used to pass in the fragment's title ("SHIPPING ADDRESS", etc.)
    - i. Show how fragment arguments are passed in and retrieved
  - d. Fragment lifecycle
    - i. Fragments have a similar lifecycle to activities, with a method for each change in a fragment's state
    - ii. onCreate(...) method is where you retrieve fragment arguments, as well as any other initialization
    - iii. onCreateView(...) is where a fragment inflates its view, initializes widgets, adds event handlers, etc.
    - iv. Other lifecycle methods (Figure 7.12)

GeoQuiz

Demo Ch. 10 GeoQuiz

Focus on CrimeActivity and CrimeFragment

Passing fragment arguments: Ch. 10 CrimeFragment.newInstance()

Receiving fragment arguments: Ch. 10 CrimeFragment.onCreate()

## Family Map Application

MainActivity.onCreate()

If (user is logged in)

Add LoginFragment

Else

Add MapFragment (no arguments)

MainActivity.onLogin()

Remove login fragment

Add map fragment

#### LoginFragment

Listener interface (onLogin method)

onAttach(Activity activity) method

listener = (Listener)activity;

### MapActivity.onCreate()

Activity receives EventID as intent extra

Create map fragment with arguments containing EventID

Add map fragment