

# A meta heuristic for effectively detecting concurrency errors

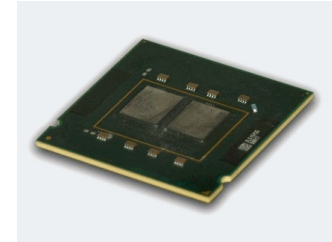
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**Software Model Checking Lab**  
**Brigham Young University**  
**Provo, UT**



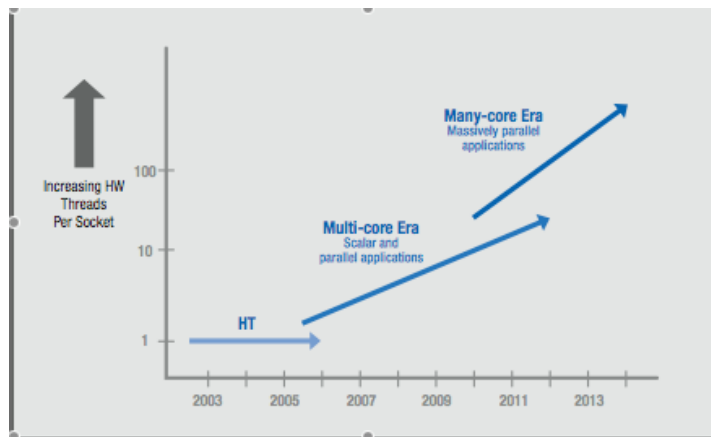
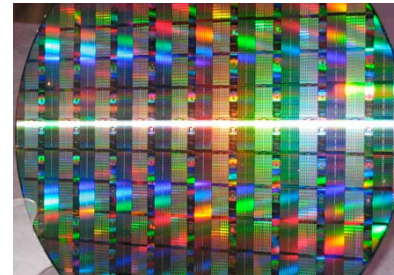
# Current Trend



Dual and Quad Core Processors are becoming increasingly common



Intel's 80 core prototype



More processors on a single die \*

\* Image courtesy Intel white paper

# State of the art

## Static Analysis

- Reports Possible errors
- Imprecise analyses
- Scalable to large systems
- Jlint, FindBugs
- RacerX, Chord

## Dynamic Analysis

- Instrumenting Code
- Runtime Monitor & Test
- May miss certain errors
- ConTest, RaceFinder
- Chess, Eraser

## Model Checking

- Precise and Sound
- All possible errors
- Does not scale
- JPF, SLAM, Blast
- SPIN, Bogor

## Directed Model Checking

- Error Discovery is the goal
- Uses heuristic function
- Localize the search
- Information about program or the user-defined property

# Static Analysis

Analyze the source code of the program

```
public synchronized boolean equals(Object o) {
    if (o == this)
        return true;

    if (!(o instanceof Map))
        return false;
    Map t = (Map) o;
    if (t.size() != size())
        return false;

    try {
        Iterator i = entrySet().iterator();
        while (i.hasNext()) {
            Map.Entry e = (Map.Entry) i.next();
            Object key = e.getKey();
            Object value = e.getValue();
            if (value == null) {
                if (!(t.get(key) == null && t.containsKey(key)))
                    return false;
            } else {
                if (!value.equals(t.get(key)))
                    return false;
            }
        }
    } catch (ClassCastException unused) {
        return false;
    } catch (NullPointerException unused) {
        return false;
    }

    return true;
}

/**
 * Returns the hash code value for this Map as per the definition in the
 * Map interface.
 *--- Hashtable.java 72% (723,20) (Java/1 Abbrev)-----
```

```
public synchronized boolean equals(Object o) {
    return super.equals(o);
}

/**
 * Returns the hash code value for this Vector.
 */
public synchronized int hashCode() {
    return super.hashCode();
}

/**
 *--- Vector.java 88% (911,0) (Java/1 Abbrev)-----
```

# Static Analysis

Output is a set of *possible errors* in the program

```
public synchronized boolean equals(Object o) {
    if (o == this)
        return true;

    if (!(o instanceof Map))
        return false;
    Map t = (Map) o;
    if (t.size() != size())
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    try {
        Iterator i = entrySet().iterator();
        while (i.hasNext()) {
            Map.Entry e = (Map.Entry) i.next();
            Object key = e.getKey();
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            if (value == null) {
                if (!(t.get(key) == null && t.containsKey(key)))
                    return false;
            } else {
                if (!value.equals(t.get(key)))
                    return false;
            }
        }
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    return true;
}

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--- Hashtable.java 72% (723,20) (Java/1 Abbrev)-----
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 * Returns the hash code value for this Vector.
 */
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}

--- Vector.java 88% (911,0) (Java/1 Abbrev)-----
```

Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:333: Loop 1: invocation of synchronized method java/util/Hashtable.hashCode() can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Vector.java:363: Loop 2: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:333: Loop 2: invocation of synchronized method java/util/Vector.hashCode() can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:336: Loop 3: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Vector.java:363: Loop 4: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:336: Loop 4: invocation of synchronized method java/util/Vector.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:398: Loop 5: invocation of synchronized method java/util/Hashtable.hashCode() can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Vector.java:363: Loop 6: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:398: Loop 6: invocation of synchronized method java/util/Vector.hashCode() can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:401: Loop 7: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Vector.java:363: Loop 8: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:401: Loop 8: invocation of synchronized method java/util/Vector.equals(java.lang.Object) can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Hashtable.java:311: Loop 9: invocation of synchronized method java/util/Hashtable.hashCode() can cause deadlock.  
Users/nehad/Documents/test/java/bin/java/util/Vector.java:363: Loop 10: invocation of synchronized method java/util/Hashtable.equals(java.lang.Object) can cause deadlock.



# Major Drawback

Static Analysis  
Warnings



•No



•No



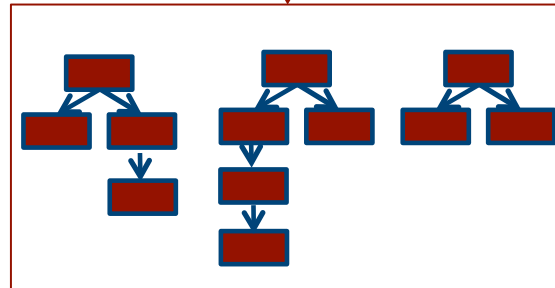
•No



•Give up!!!

# Overview of our technique

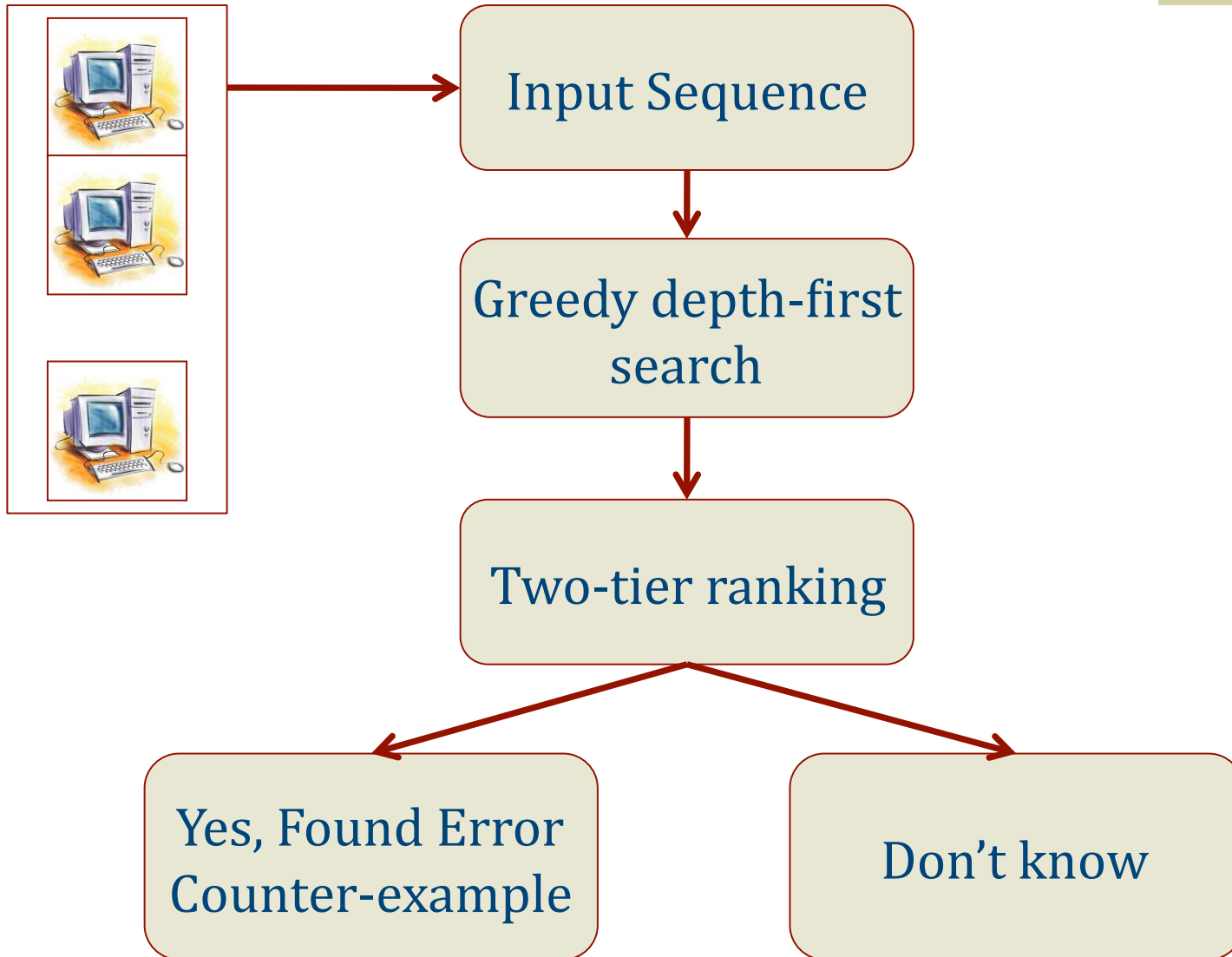
- 1. Static Analysis
- Warnings
- 2. Program
- 3. Environment



- Yes
- Error Trace
- Yes
- Error Trace
- Yes
- Error Trace
- Don't know
- Don't know
- Don't know
- Don't know



# Meta-heuristic





# Advantages

- ◆ Only reports feasible errors
- ◆ Manual effort significantly reduced
- ◆ Evaluated on benchmarks and real multi-threaded Java programs

# How to generate sequences?



# Motivating Example

```
class testProgram {
    ...
    public static void main () {
        AbstractList X := new Vector();
        AbstractList Y := new Vector();
        Athread A:= new Athread(X, Y);
        Bthread B:= new Bthread(X, Y);
        A.start();
        B.start();
        ...
    }
}
```

```
class Athread extends Thread{
    ...
    public void run () {
        Y.add(some_object);
        ...
    }
}
```

```
class Bthread extends Thread{
    ...
    public void run () {
        bool test = X.equals(Y);
    }
}
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```
class AbstractList implements List{
    ...
    public boolean equals (Object o) {
        ListIterator x:= ListIterator();
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            Object o1 := x.next();
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```
class Vector extends AbstractList{
    ...
    public synchronized boolean equals (Object o) {
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```

```
class Bthread extends Thread{
    ...
    public void run () {
        bool test = X.equals(Y);
    }
}
```

# Jlint Warnings

```
class AbstractList implements List{
    ...
    public boolean equals (Object o) {
        ListIterator x:= ListIterator();
        ListIterator y:= (List o).listIterator();
        while x.hasNext() and y.hasNext()
            Object o1 := x.next();
            Object o2 := y.next();
            ...
        }
    }
```

```
AbstractList.java:627: Method java/util/Iterator.hasNext() can be called from different threads and is not synchronized.
AbstractList.java:628: Method java/util/Iterator.next() can be called from different threads and is not synchronized.
AbstractList.java:612: Method java/util/ListIterator.hasNext() can be called from different threads and is not synchronized.
AbstractList.java:612: Method java/util/ListIterator.hasNext() can be called from different threads and is not synchronized.
AbstractList.java:606: Method java/util/ListIterator.hasNext() can be called from different threads and is not synchronized.
AbstractList.java:606: Method java/util/ListIterator.hasNext() can be called from different threads and is not synchronized.
AbstractList.java:608: Method java/util/ListIterator.next() can be called from different threads and is not synchronized.
AbstractList.java:607: Method java/util/ListIterator.next() can be called from different threads and is not synchronized.
AbstractList.java:605: Method java/util/List.listIterator() can be called from different threads and is not synchronized.
```

Warning: List operations are not synchronized

# Generating Input Sequence

```
class Athread extends Thread{
  ...
  public void run () {
    Y.add(some_object);
    ...
  }
}
```

```
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      Object o1 := x.next();
      Object o2 := y.next();
      ...
  }
}
```

- Element of interest is Vector Y
- Athread adds an element to Y
- Bthread checks equality of X and Y

# Generating Input Sequence

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  ...
  public void run () {
    Y.add(some_object);
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- 1 **ListIterator y:= (List o).listIterator();**
- 2 y.hasNext()
- 3 Y.add(some\_object);
- 4 y.next();

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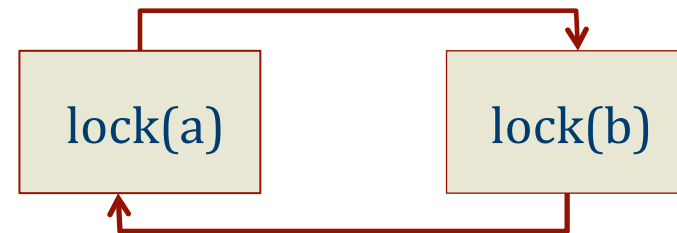
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    ...
  }
}
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- 1 ListIterator y:= (List o).listIterator();
- 2 y.hasNext()
- 3 Y.add(some\_object);
- 4 y.next();

# Input Sequence – Other Approaches

## Cyclic Lock Dependencies

```
l0: lock(a) {  
l1:  lock(b) {  
      }  
    }  
  
l2: lock(b) {  
l3:  lock(a) {  
      }  
    }
```

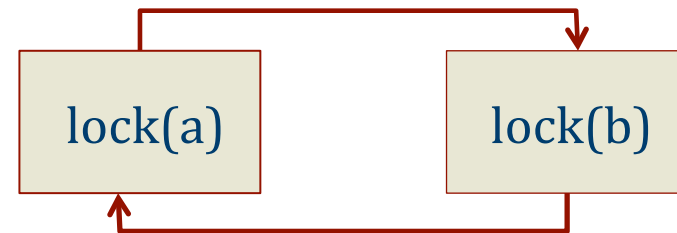




# Input Sequence – Other Approaches

## Cyclic Lock Dependencies

```
l0: lock(a) {  
l1:  lock(b) {  
      }  
    }  
  
l2: lock(b) {  
l3:  lock(a) {  
      }  
    }
```



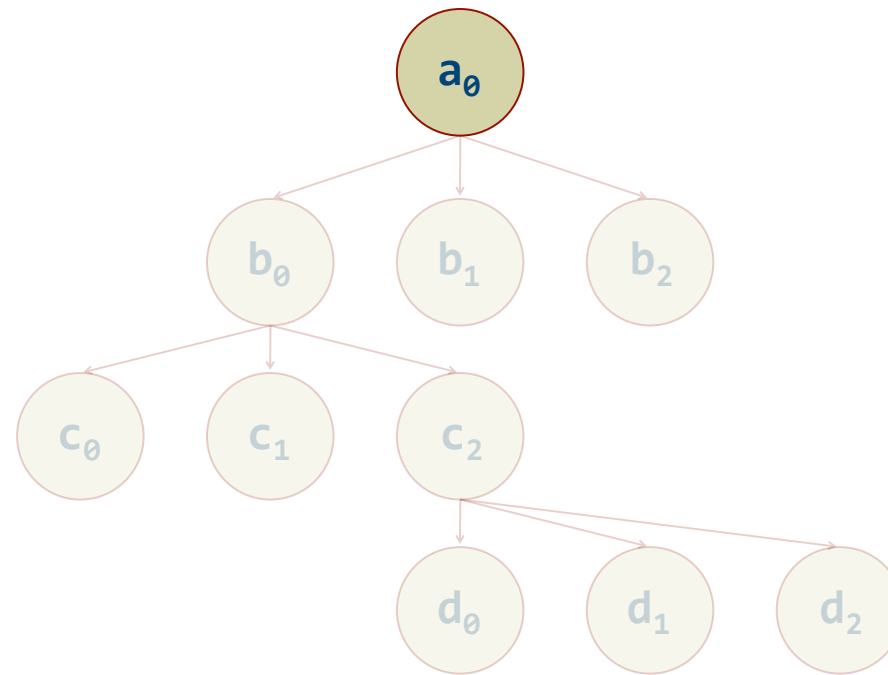
## Input Sequence

```
l0: lock(a)  
l2: lock(b)
```

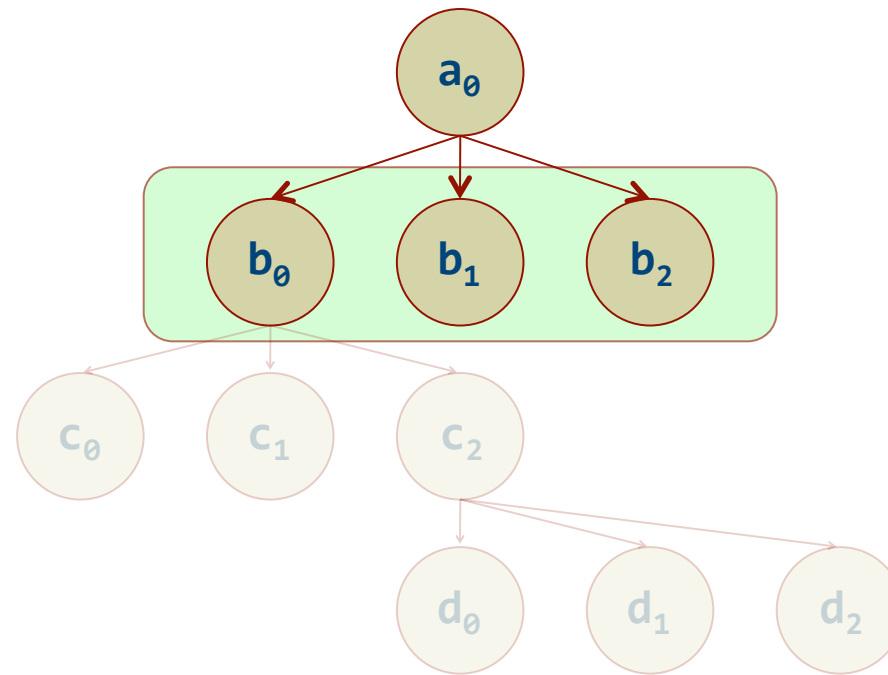
# Input Sequence – Other Approaches

- ◆ Reachability properties
- ◆ Null-pointer exceptions
- ◆ Assert Statements
- ◆ Pattern-based Concurrency Errors  
(*Farchi et. al*)
  
- ◆ Guide concrete execution along the sequence of locations to test feasibility

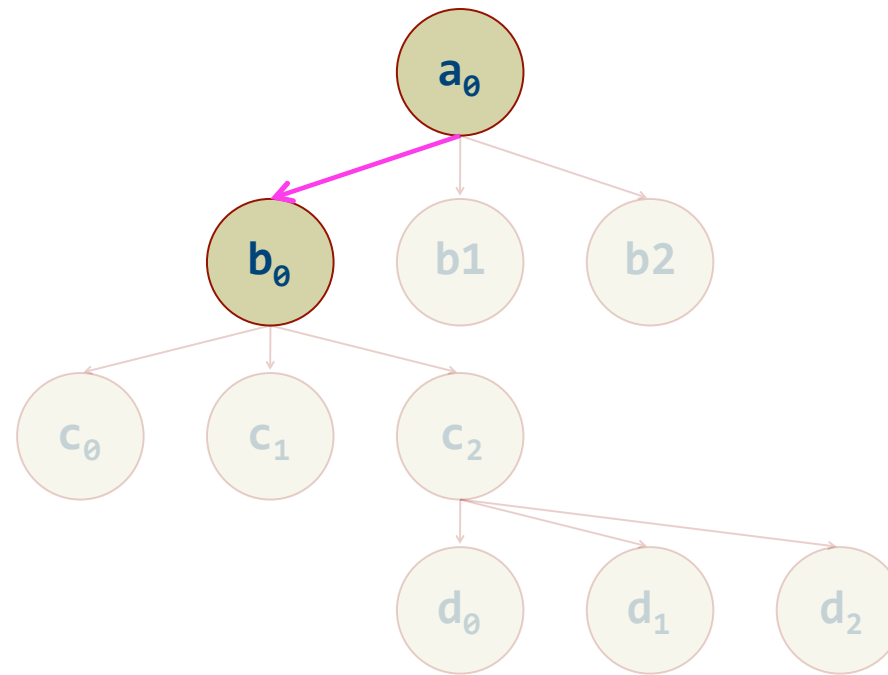
# Greedy depth-first search



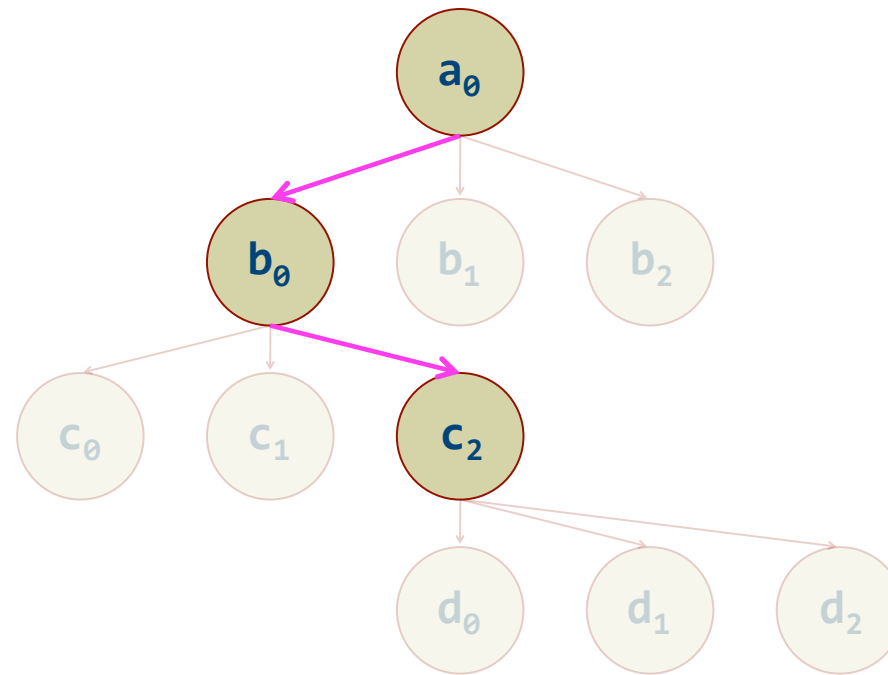
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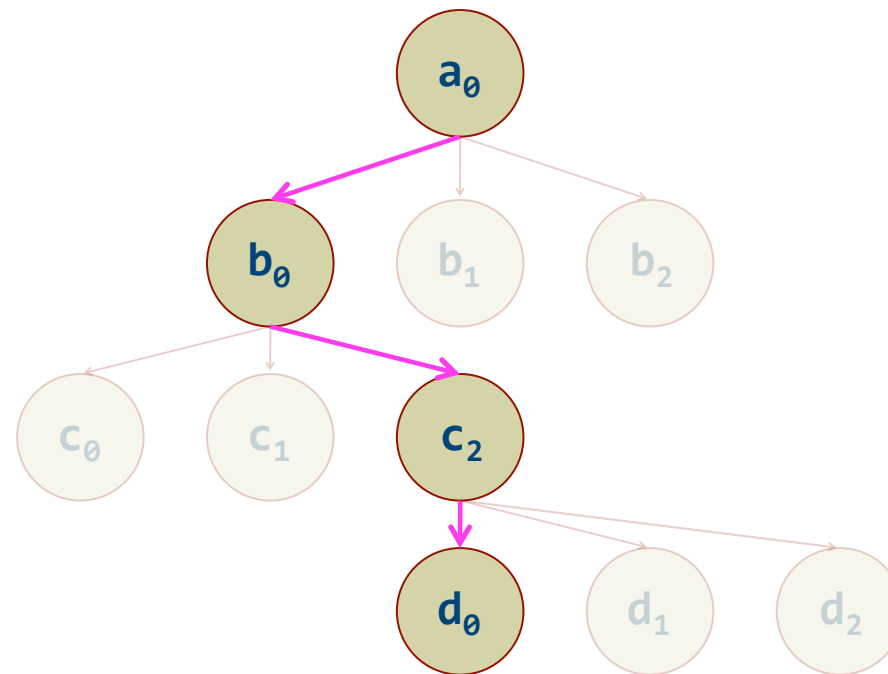
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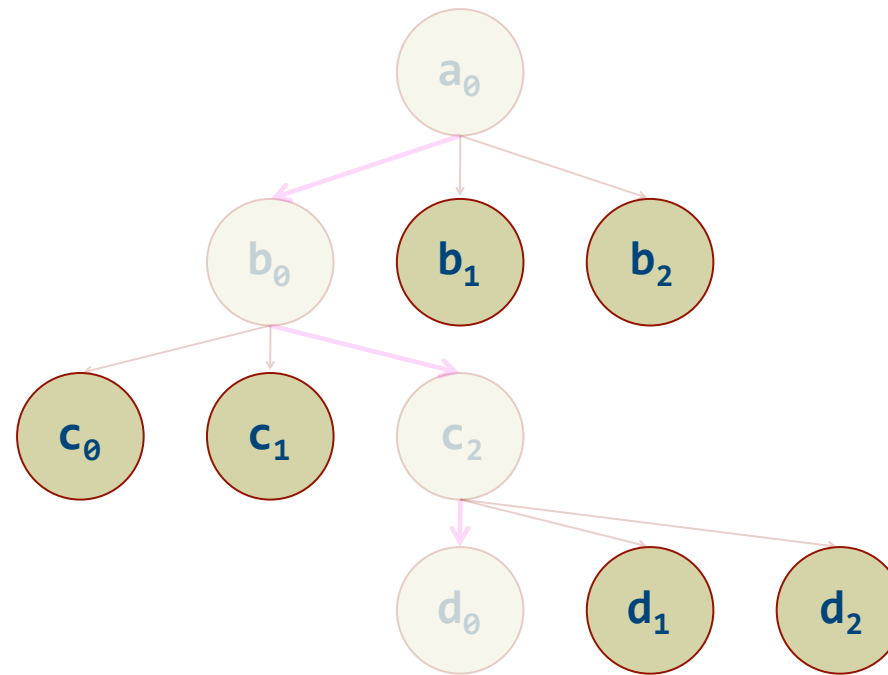
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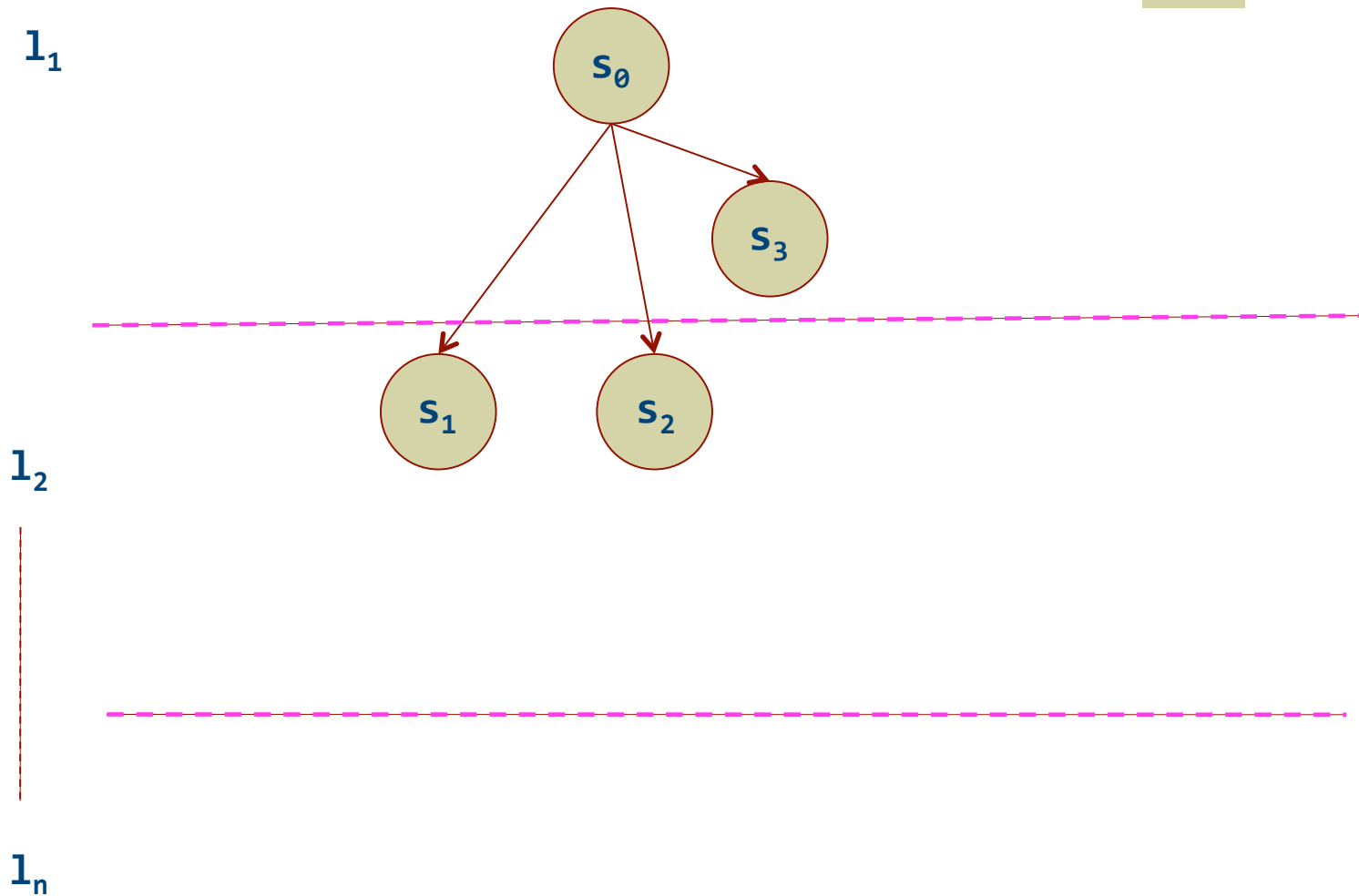




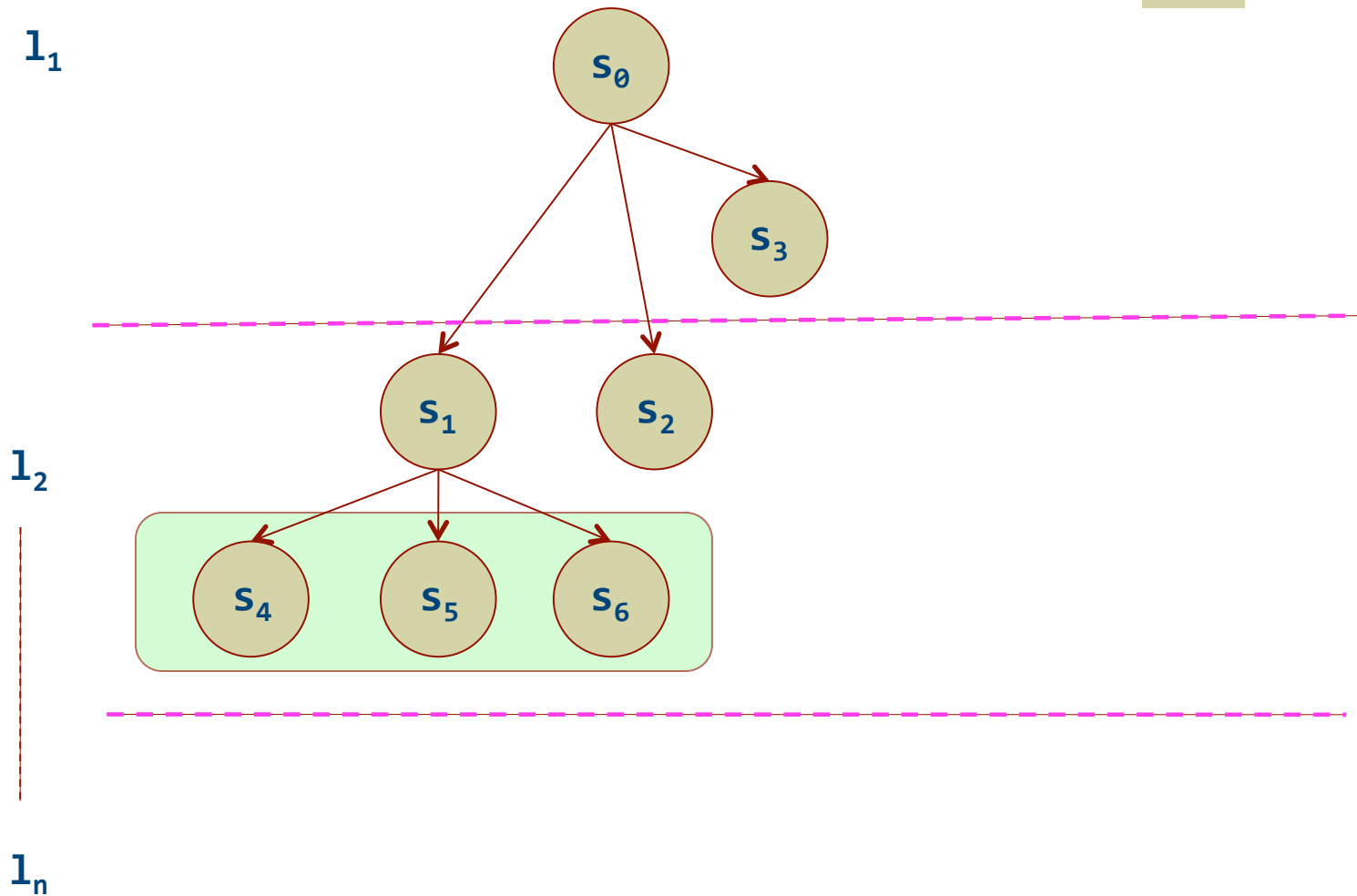
# Guidance Strategy

- ◆ Two tier ranking scheme
- ◆ Rank states based on number of locations observed from input sequence
- ◆ Estimate the distance toward next location
- ◆ Various secondary heuristics
  - ◆ PFSM Heuristic (Rungta & Mercer)
  - ◆ Prefer-Thread (Visser & Groce)
  - ◆ Random Heuristic

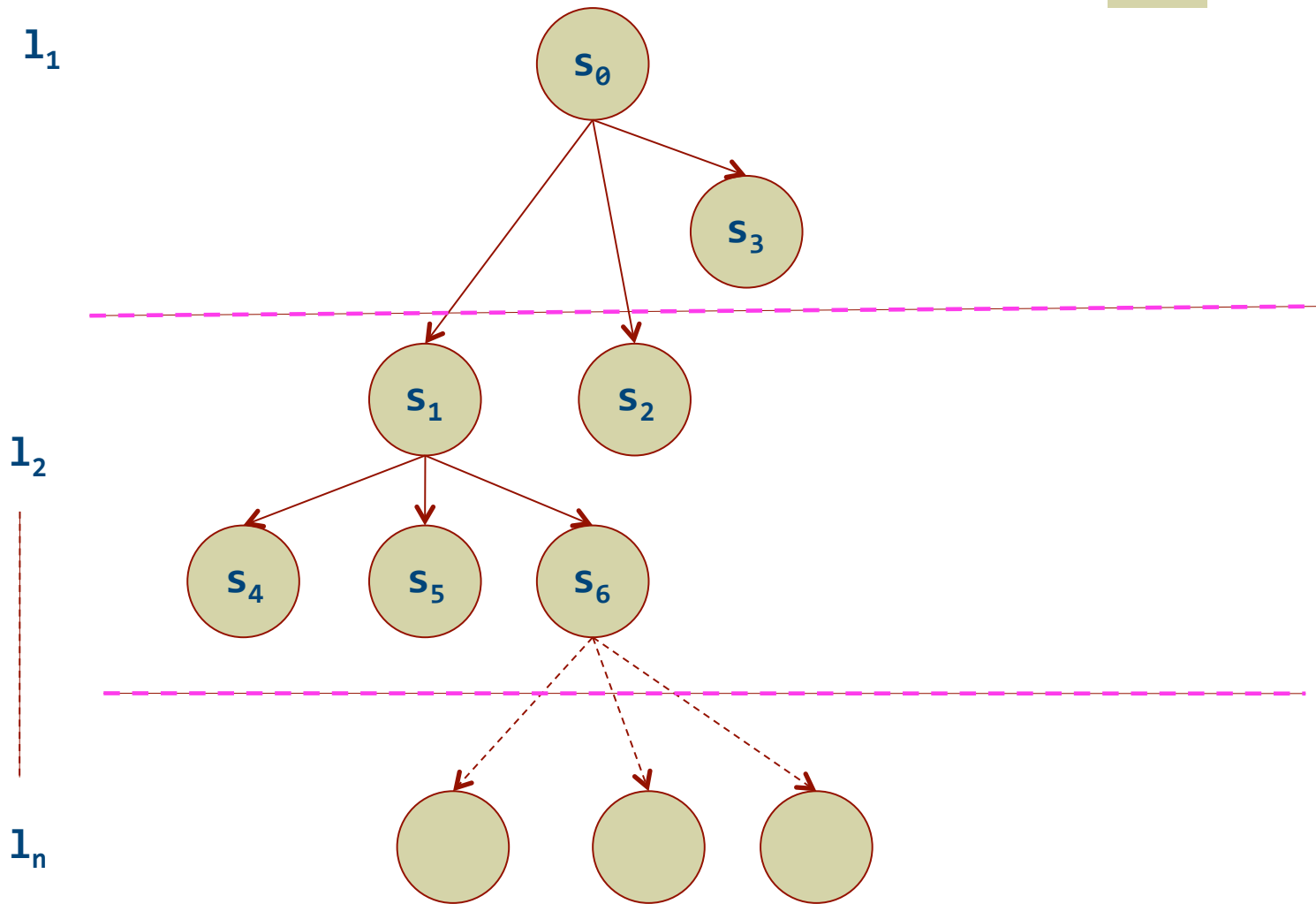
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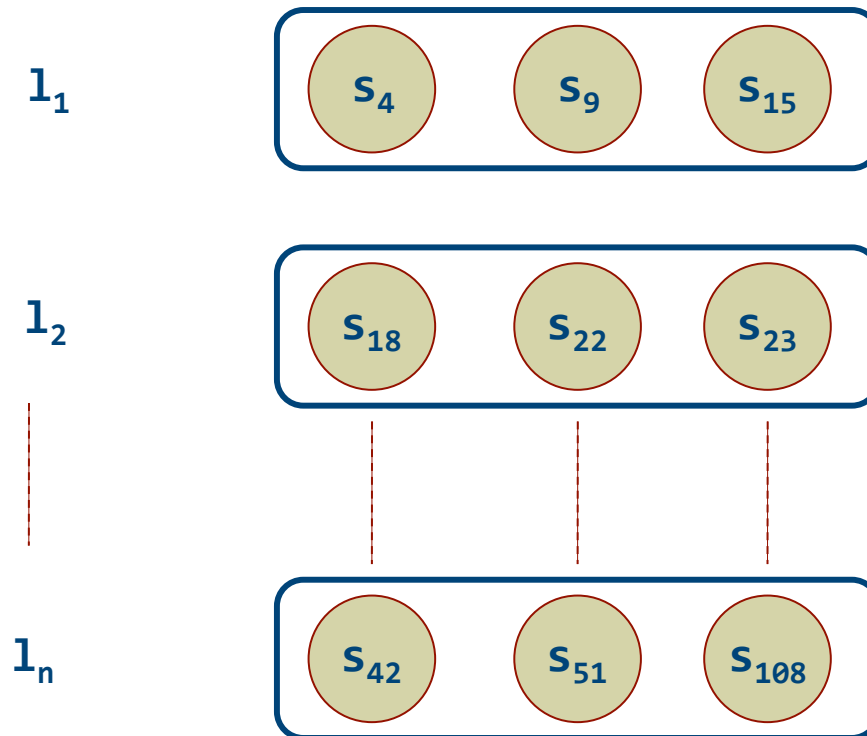
# Guidance Strategy



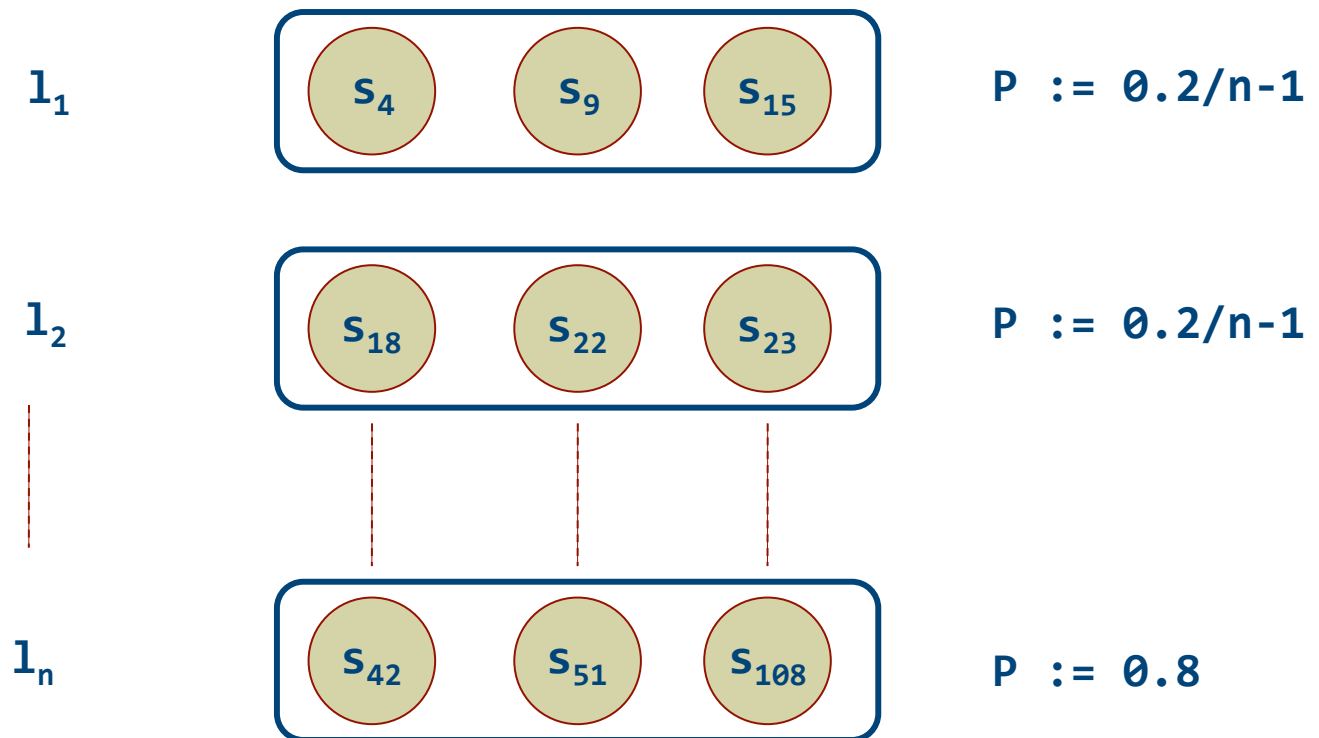
# Guidance Strategy



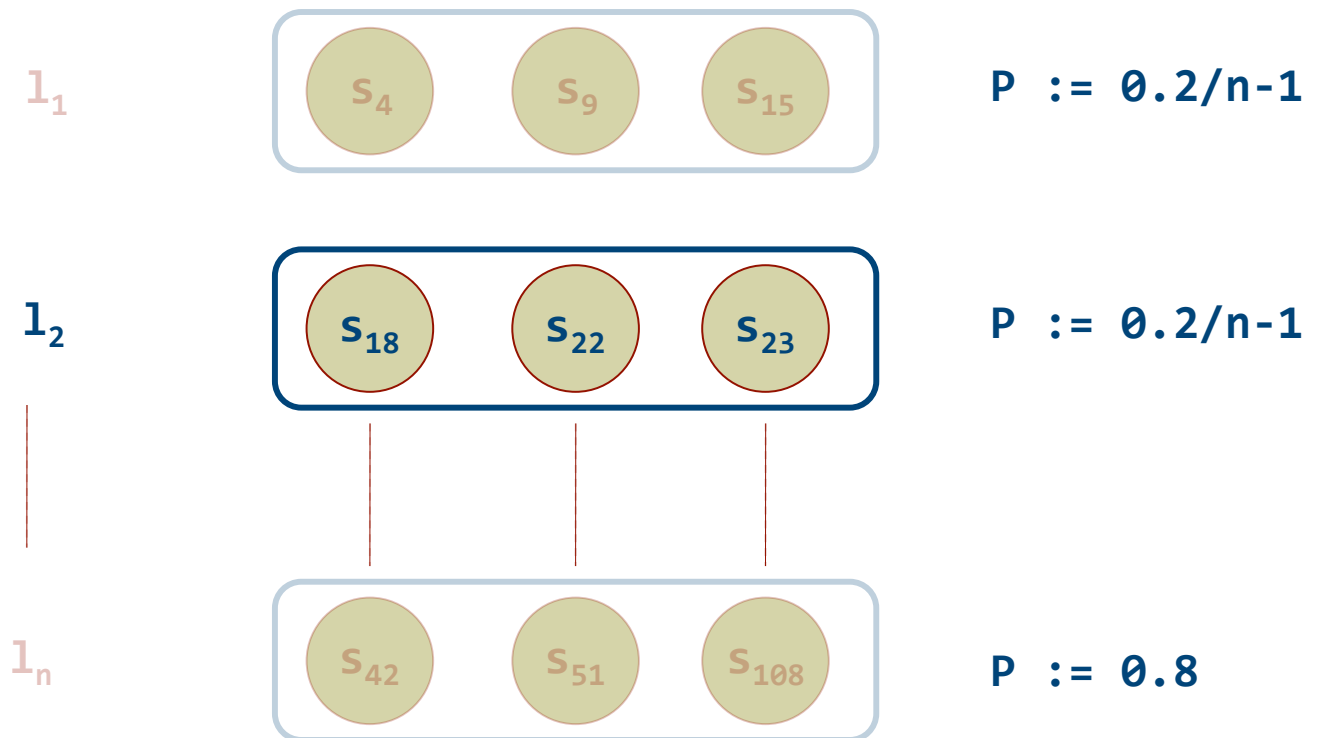
# Backtracking



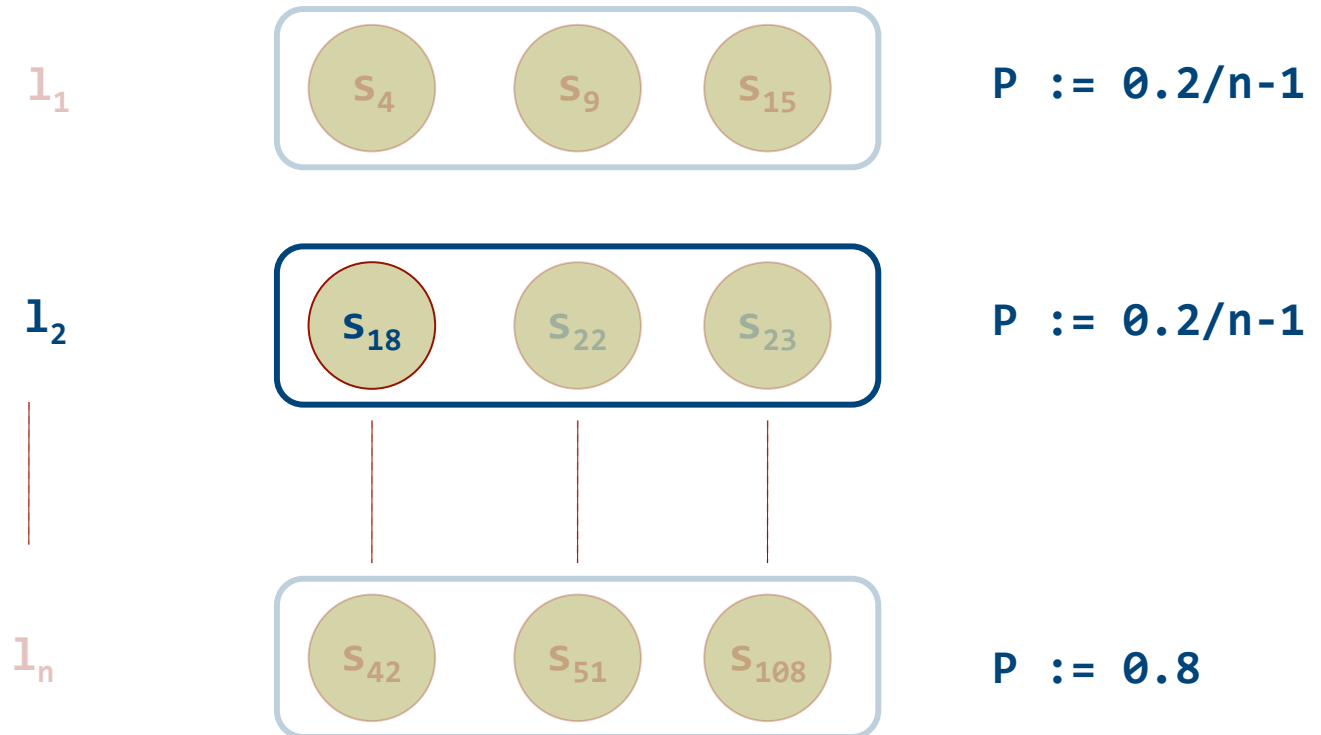
# Backtracking



# Backtracking



# Backtracking





# Empirical Evaluation

- ◆ 100 Greedy depth-first search and randomized depth search
- ◆ Heuristic ties are randomly broken
- ◆ Time bound of 1 hour
- ◆ Consistent with other recent studies
- ◆ Vary the underlying secondary heuristic
- ◆ Use JPF model checker as the test execution engine to run the experiments
- ◆ No data non-determinism



# Examples

- ◆ TwoStage (SLOC: 52) – 2 types of threads
  - Two-stage access bug pattern
- ◆ AbsLst (SLOC: 7267) – 2 types of threads
  - Race Condition in the AbstractList Class
  - Synchronized Vector sub-class
- ◆ AryLst (SLOC: 7169) – 2 types of threads
  - Race Condition in the ArrayList Class
  - Synchronized List implementation



# Defect Detection Rate

Subject	Random		Meta Heuristic	
	DFS	PFSM	Random	PreferThread
TwoStage(7,1)	0.41	1.00	1.00	1.00
TwoStage(8,1)	0.04	1.00	1.00	1.00
TwoStage(10,1)	0.00	1.00	1.00	1.00
AbsList(1,7)	0.01	1.00	0.37	0.00
AbsList(1,8)	0.00	1.00	0.08	0.00

**Error Density = Error discovering trials ÷ Total Trials**

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Race-condition in the AbstractList class

# Counter-example

```
class AbstractList implements List{
  ...
  public boolean equals (Object o) {
    ListIterator x:= ListIterator();
    ListIterator y:= (List o).listIterator();
    while x.hasNext() and y.hasNext()
      Object o1 := x.next();
      Object o2 := y.next();
    ...
  }
}
```

```
class Vector extends AbstractList{
  ...
  public synchronized boolean equals (Object o) {
    super.equals(o);
  }

  public synchronized boolean add (Object o) {
    /* Add element to its own instance */
  }
}
```

X.equals(Y)

lock (X)

ListIterator y:= (List o).  
listIterator();

y.hasNext()

y.add(o)

lock(Y)

unlock(Y)

y.next()

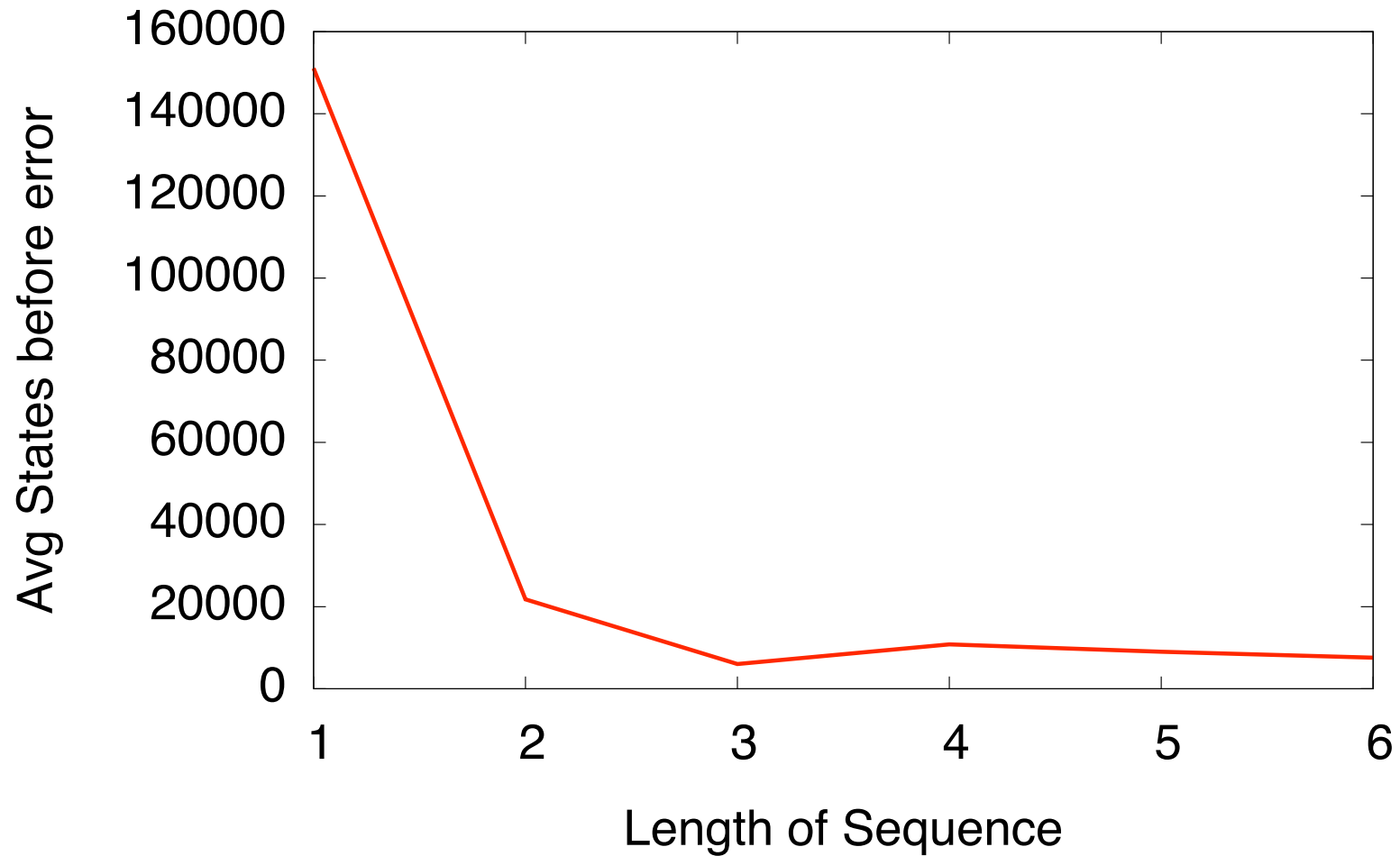
ConcurrentModification  
Exception

# Avg. States Explored

Subject	Meta Heuristic		
	PFSM	Random	PreferThread
TwoStage(7,1)	213	130,839	2,206,109
TwoStage(8,1)	250	502,762	4,436,444
TwoStage(10,1)	333	827,830	6,690,008
AryList(1,10)	14,044	15,972	-
AbsList(1,10)	1,382	10,497,302	-

Average states generated in error discovering trials

# Effect of varying the sequence length





# Conclusion

- ◆ Meta heuristic reduces manual effort
- ◆ Leverages information of static analysis
- ◆ Generates a sequence of locations
- ◆ Guides concrete execution along sequence
- ◆ Effective for error discovery
- ◆ Discovered real errors in JDK 1.4 library

# Work in Progress

- ◆ Automatic generation of traces
- ◆ Additional static analyses
  - Control and Dependence
  - Call Sequences
- ◆ Rank Data non-determinism
- ◆ Guided hybrid symbolic execution
- ◆ Refine traces during program execution
- ◆ Initial results are encouraging

# Questions

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