

# Java RaceFinder

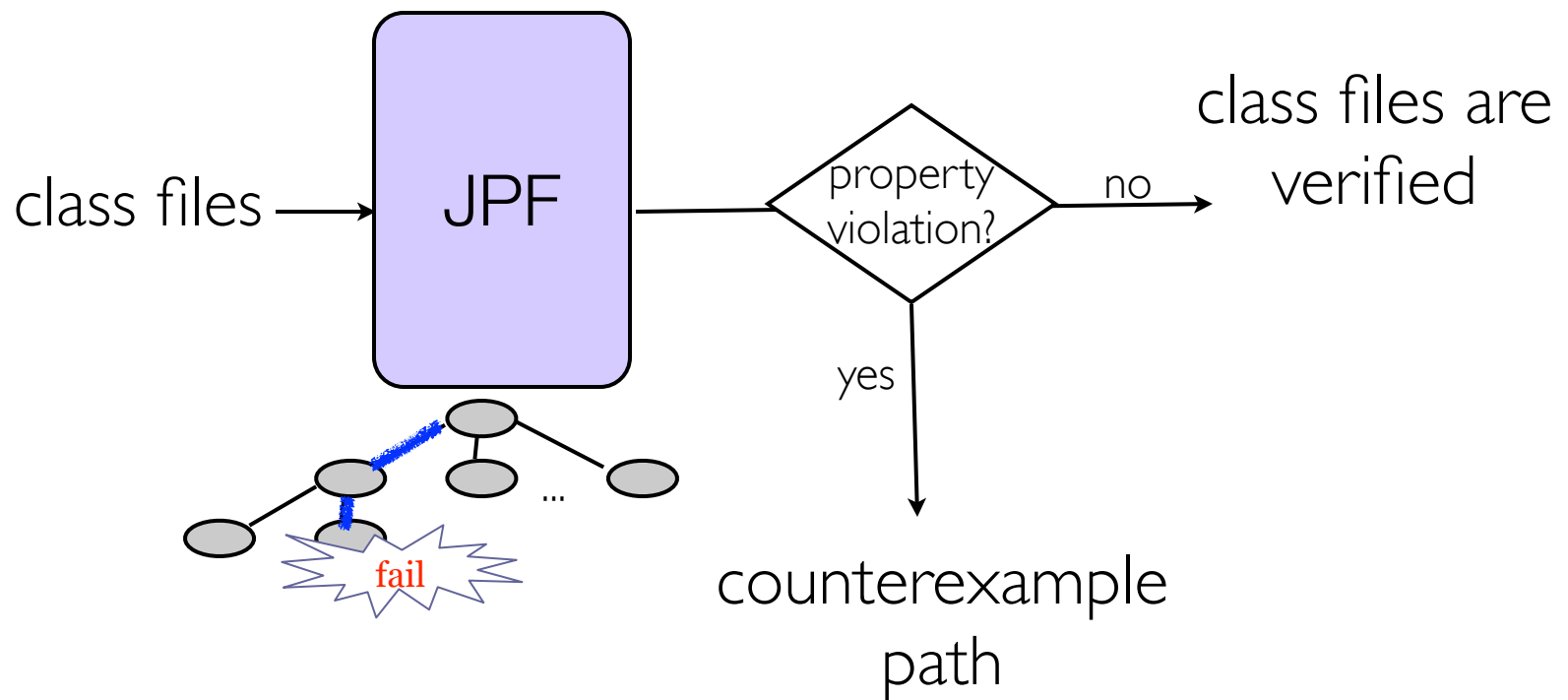
---

Implementation - Extending JPF

**By KyungHee Kim**  
**Department of Computer &**  
**Information Science & Engineering**  
**University of Florida**

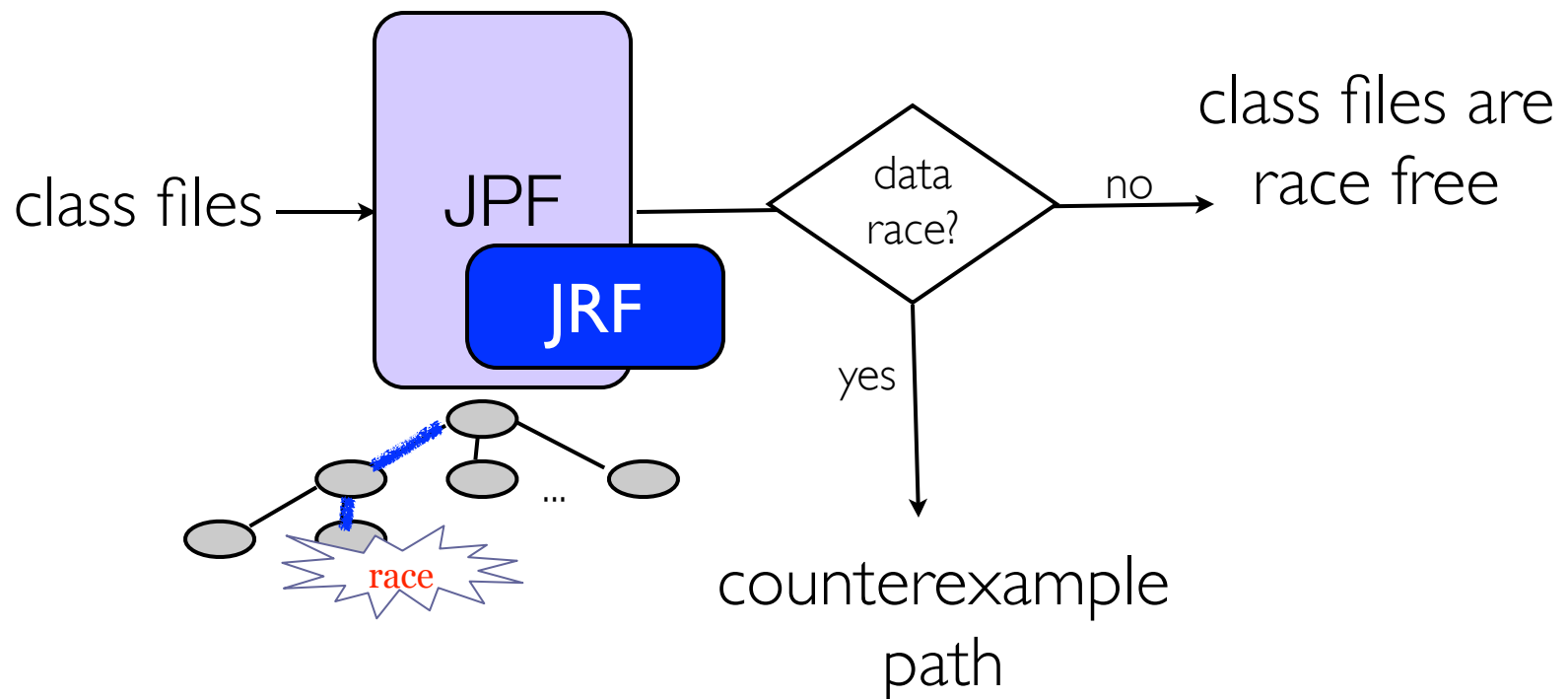
# Implementation

- Java PathFinder : an explicit state model checker for Java byte code



# Data Race Detection Implementation

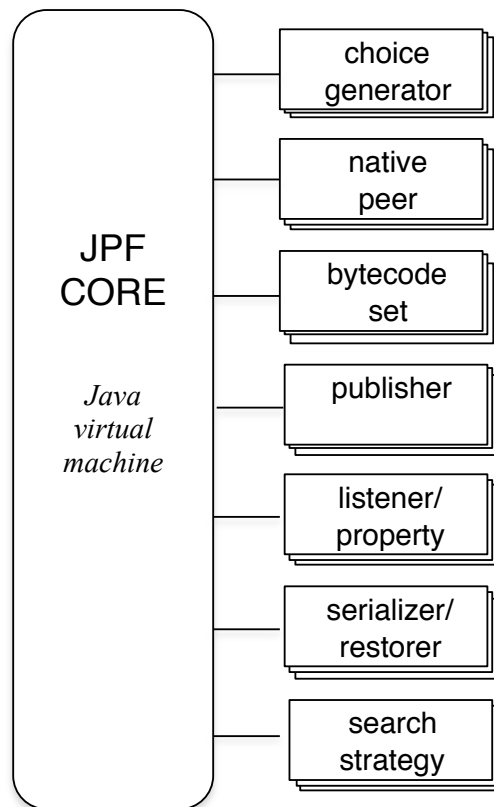
- Java RaceFinder : extends JPF and detects a data race



# Data Race Detection Implementation

---

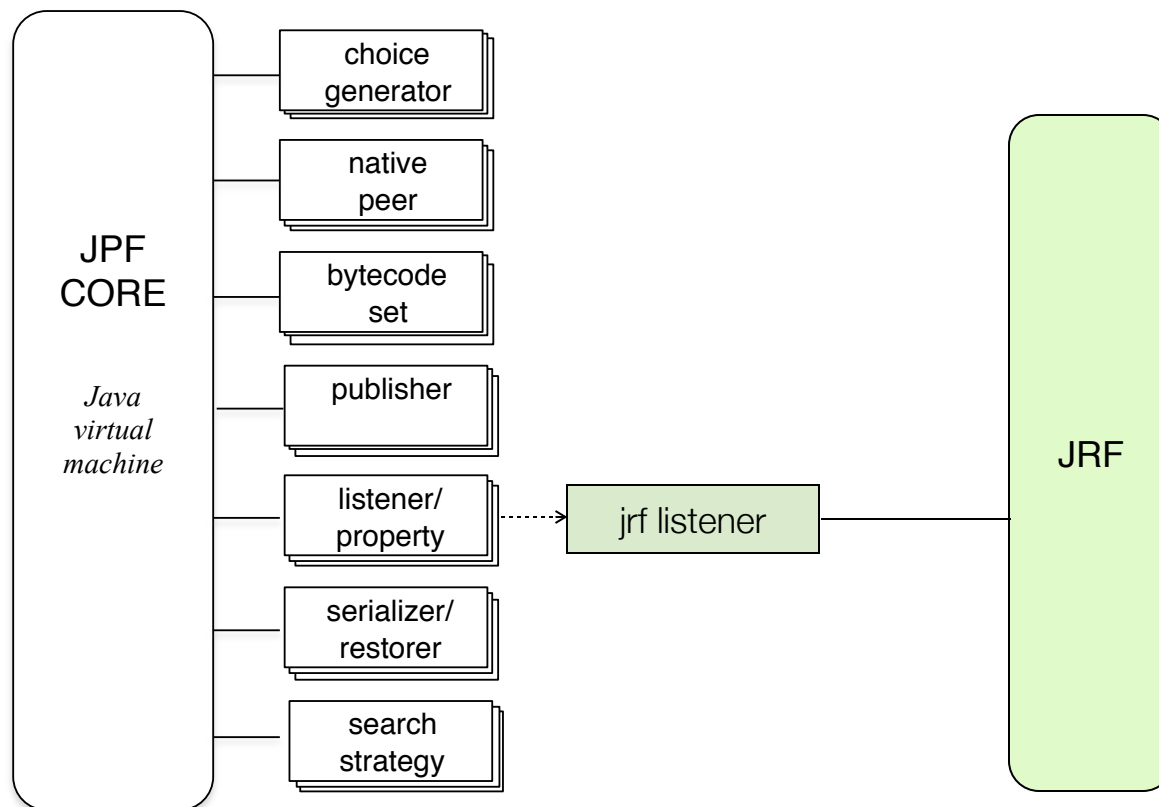
- JPF components



## Data Race Detection

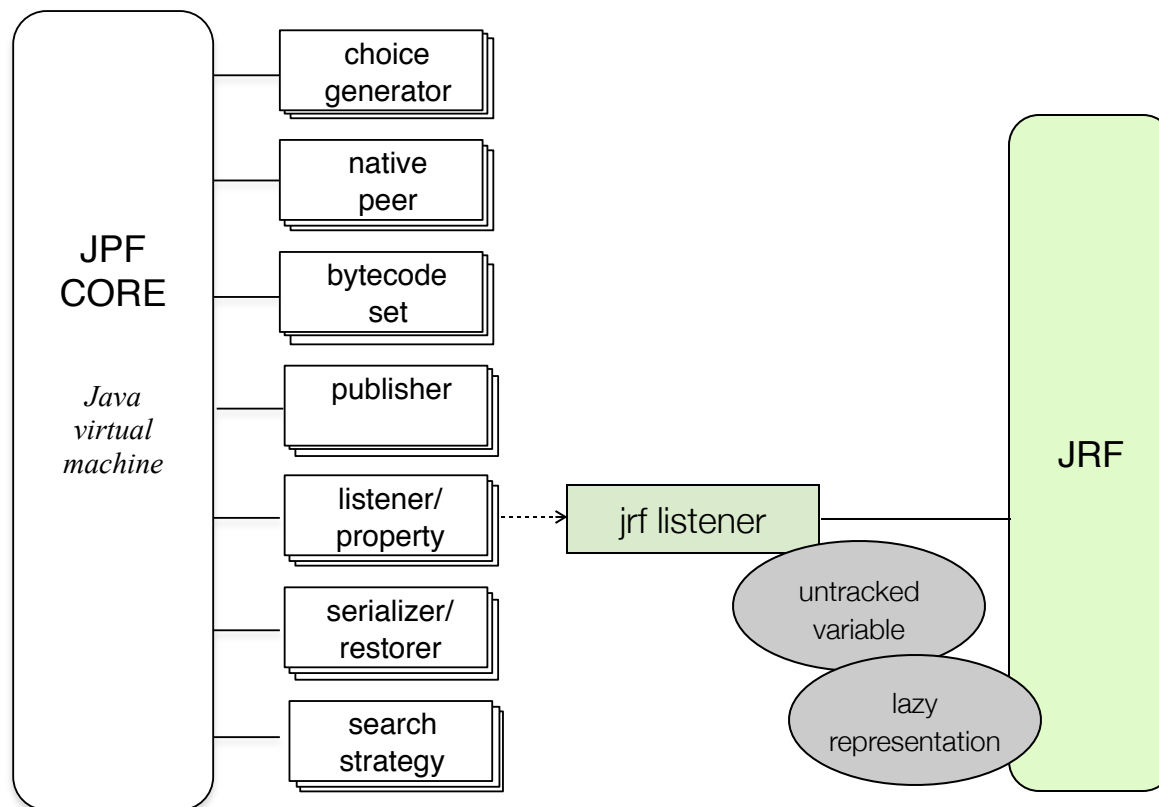
# Implementation

- JPF components and its JRF counterparts



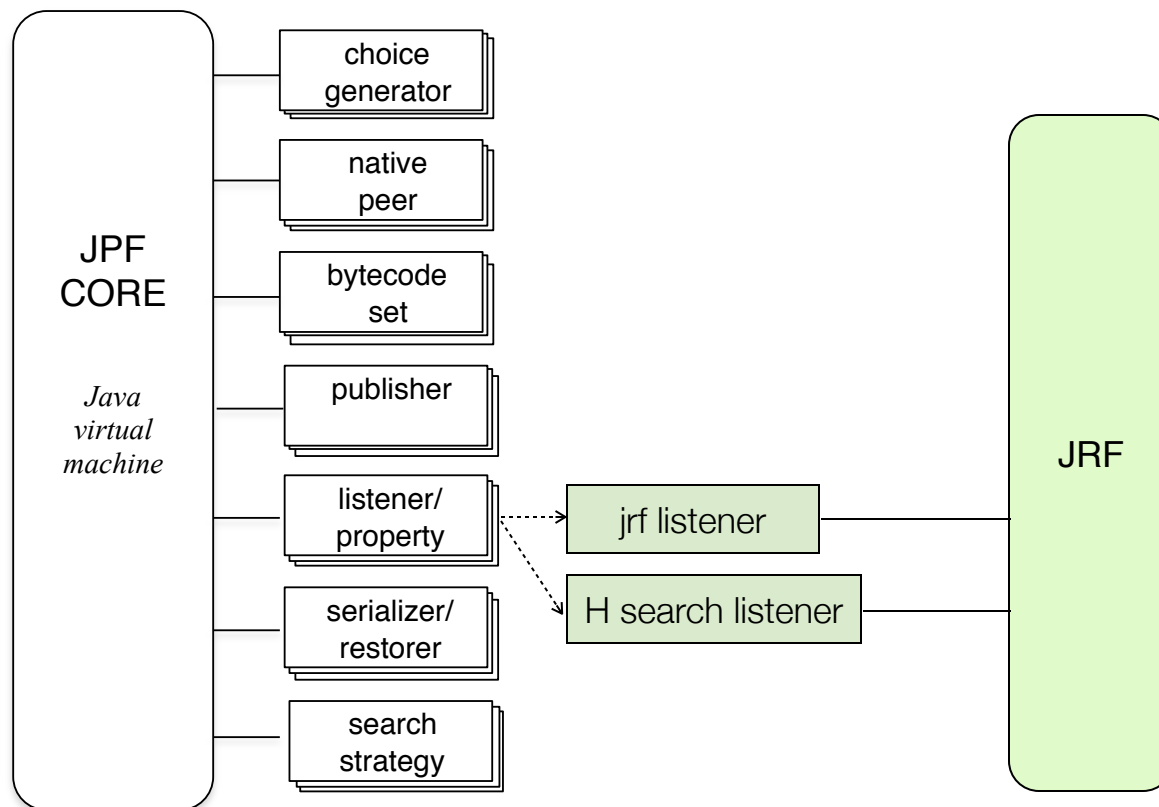
# Data Race Detection Implementation

- JPF components and its JRF counterparts



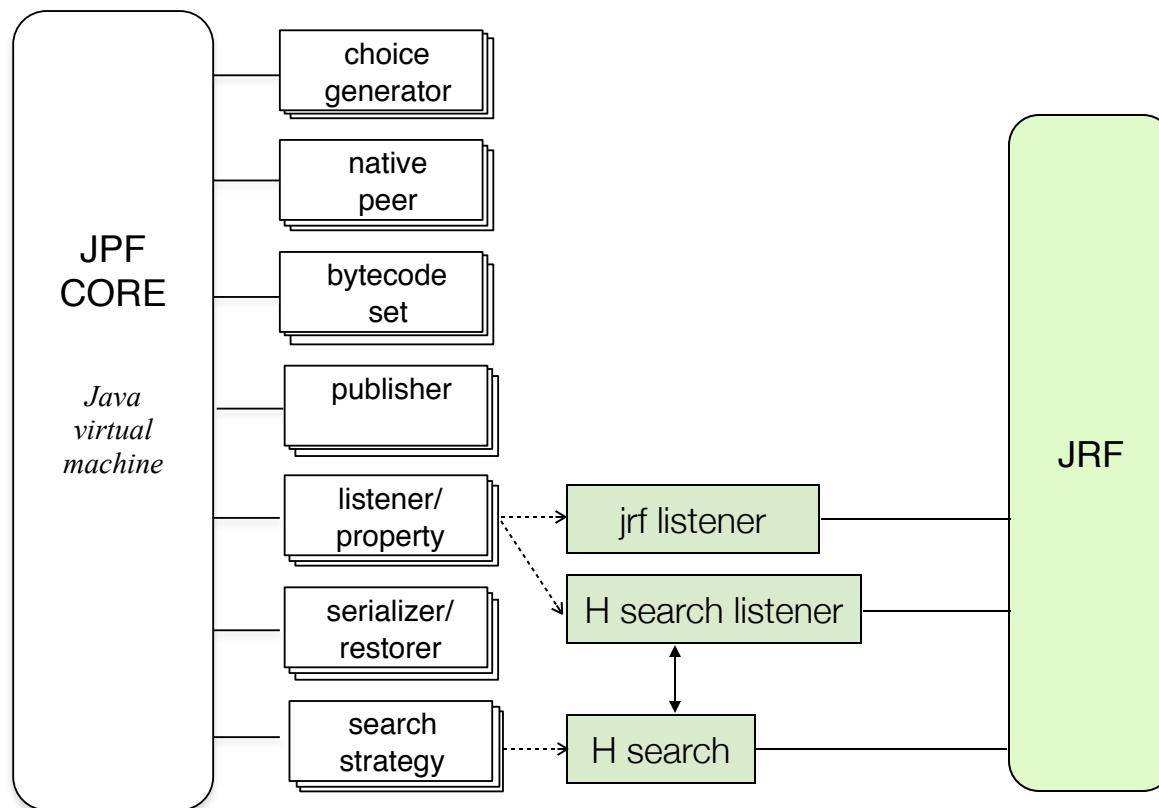
# Data Race Detection Implementation

- JPF components and its JRF counterparts



# Data Race Detection Implementation

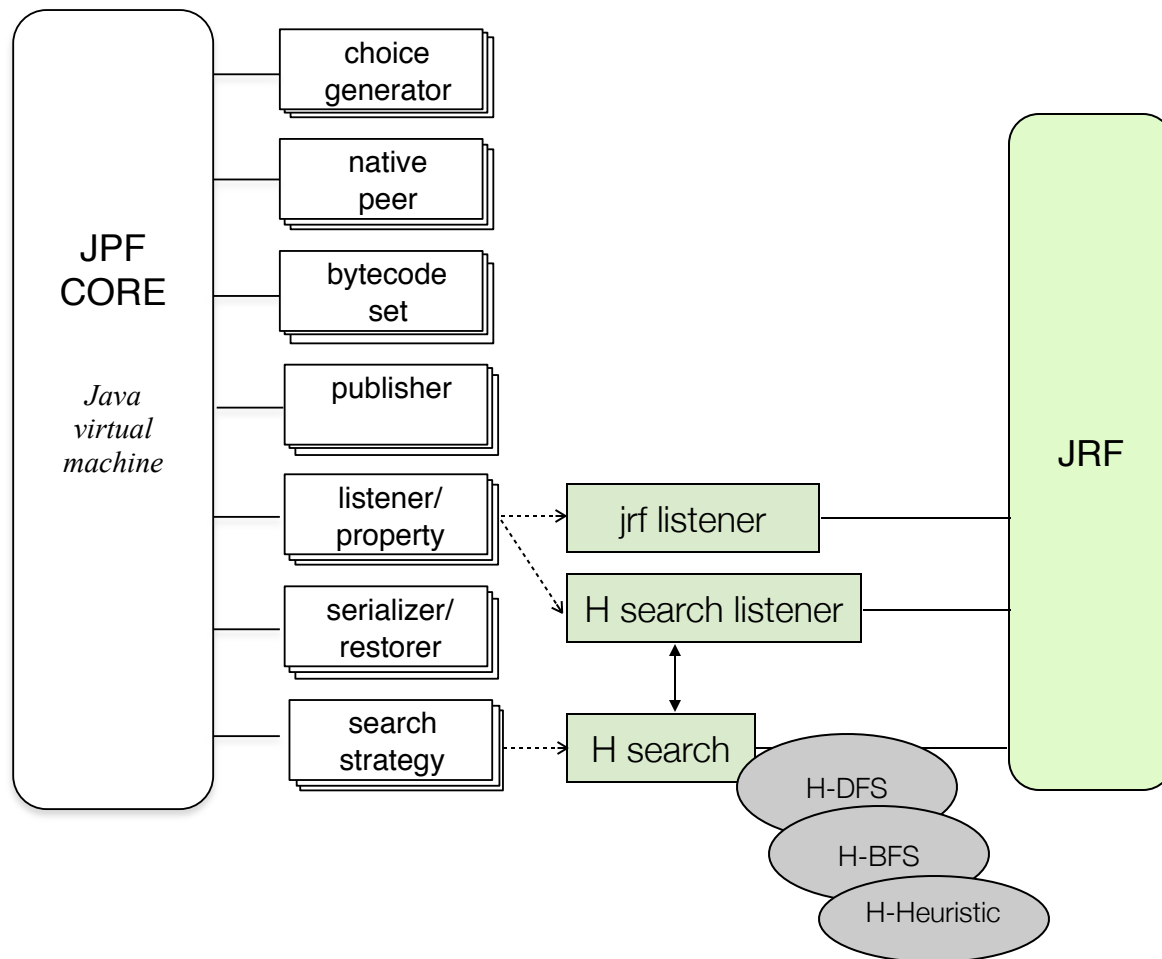
- JPF components and its JRF counterparts





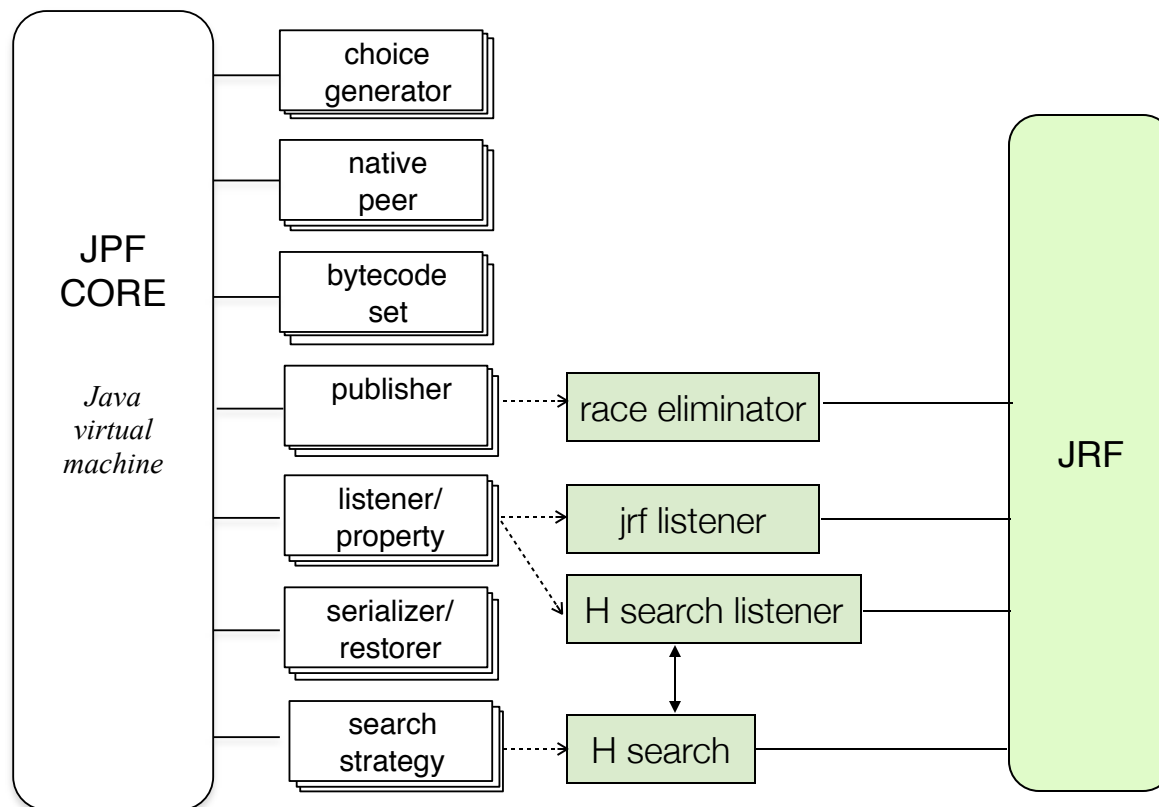
# Data Race Detection Implementation

- JPF components and its JRF counterparts



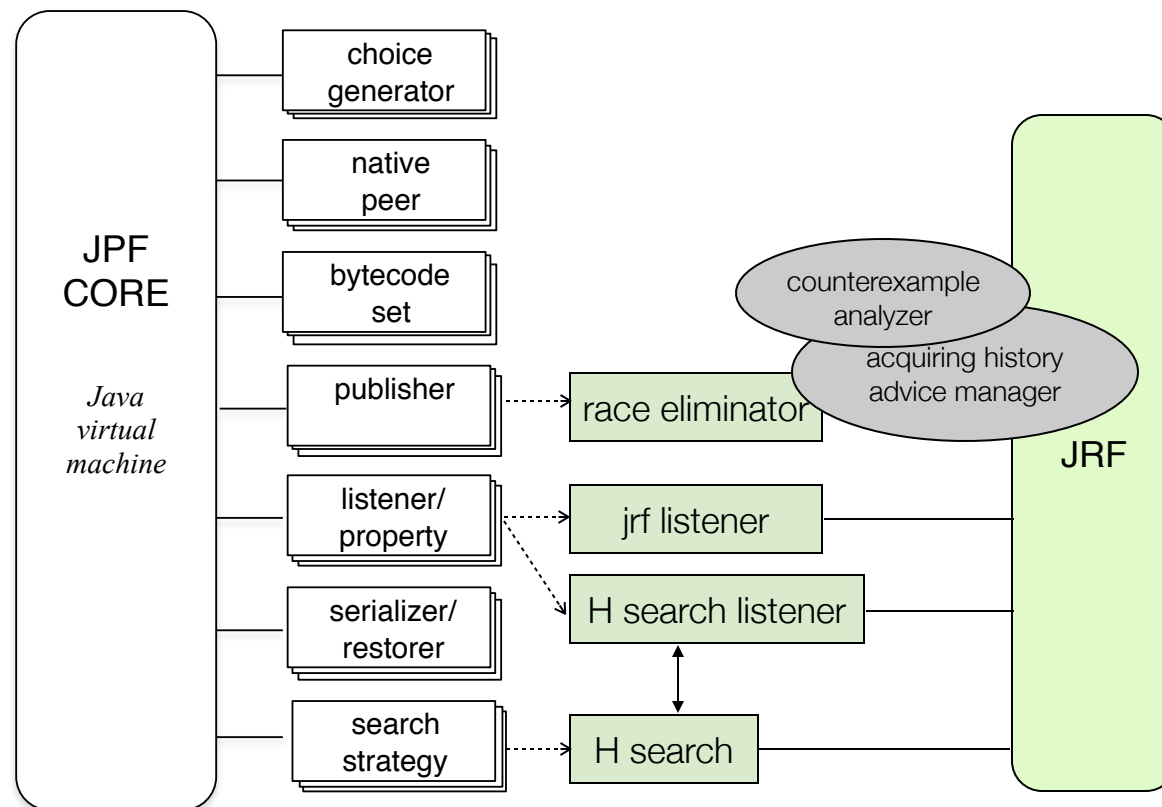
# Data Race Detection Implementation

- JPF components and its JRF counterparts



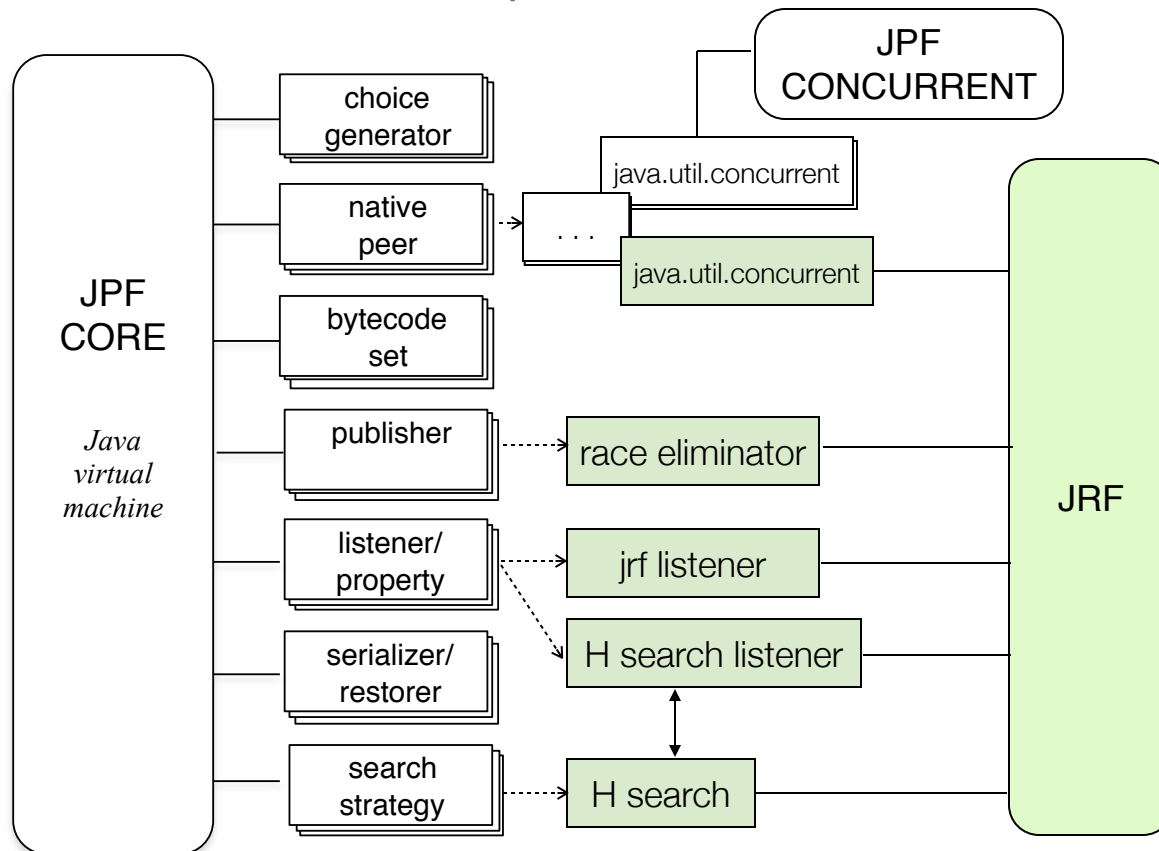
# Data Race Detection Implementation

- JPF components and its JRF counterparts



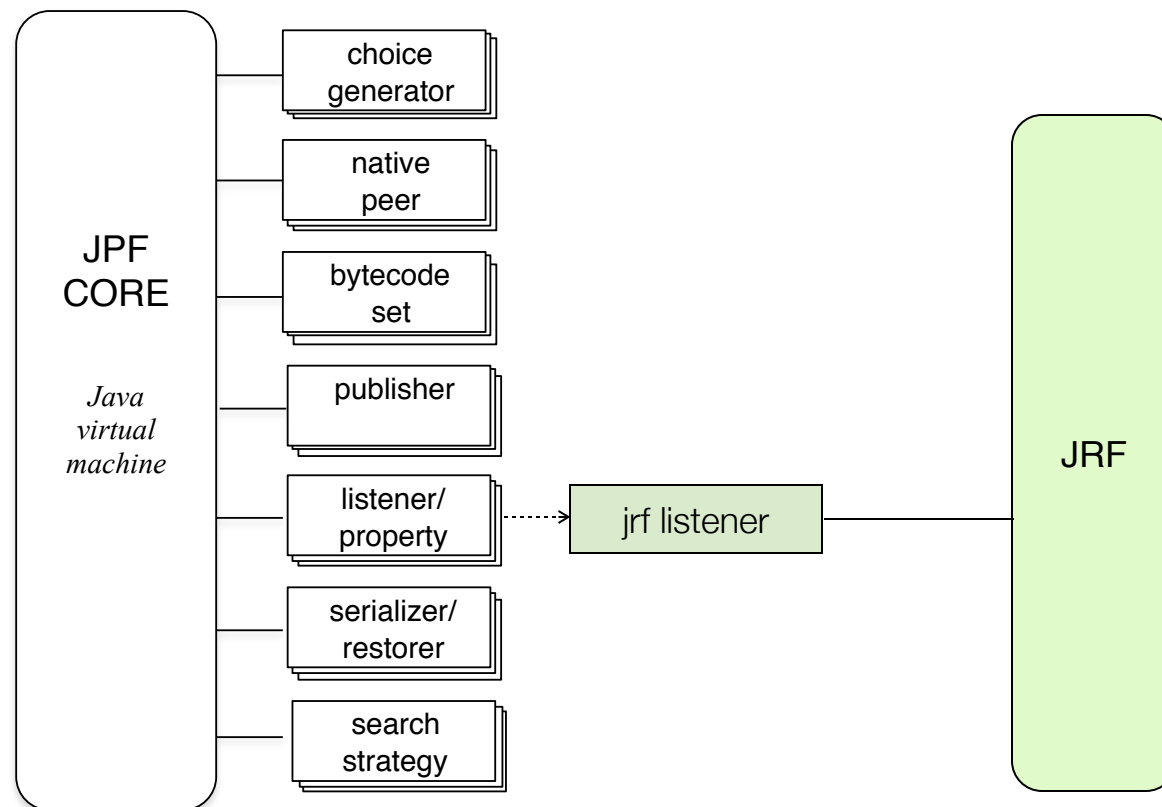
# Data Race Detection Implementation

- JPF components and its JRF counterparts



# Data Race Detection Implementation

- JPF components and its JRF counterparts



Data Race Detection

# Implementation

---

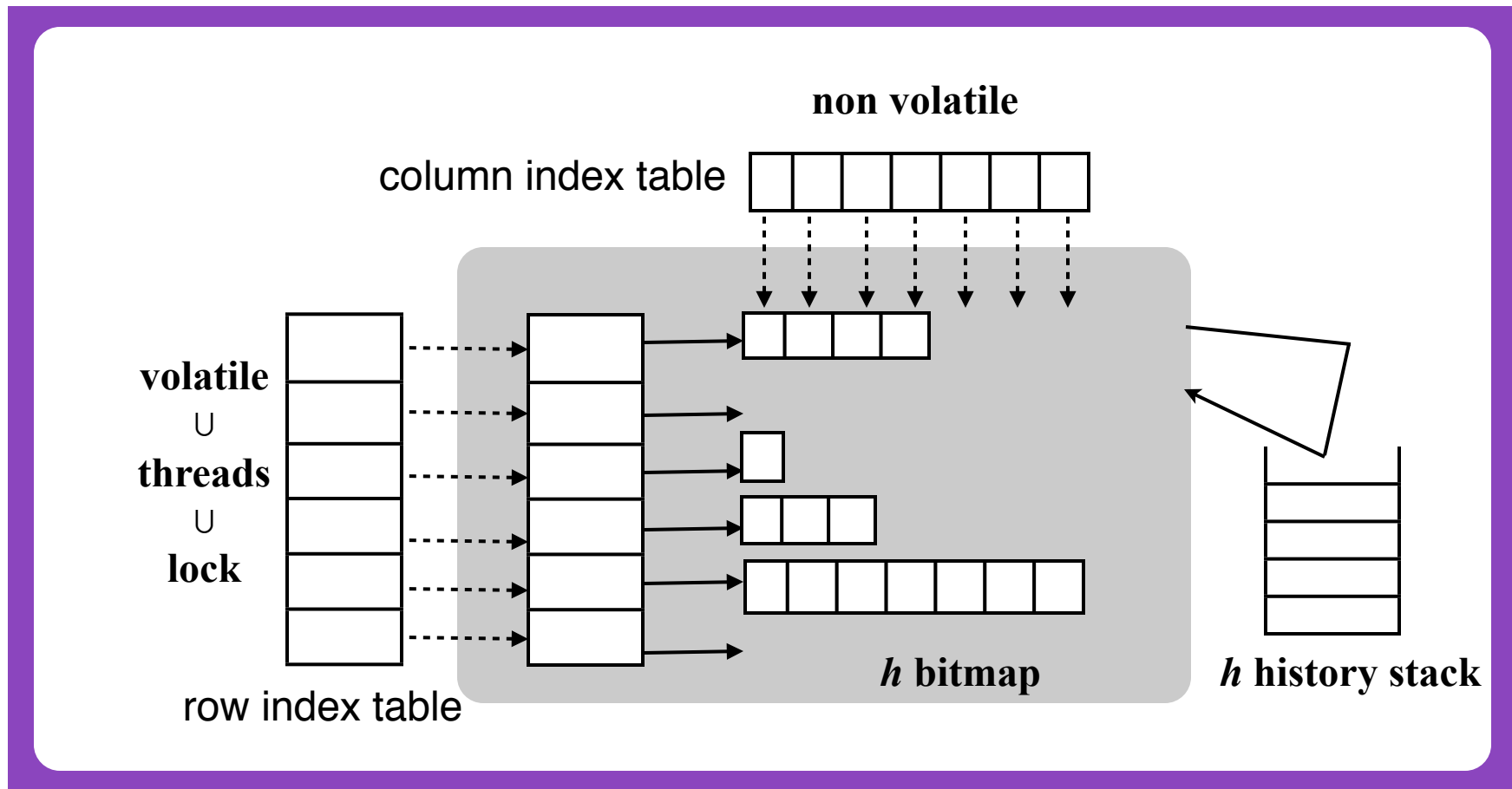
- jrf listener

*h* representation

- use bit-vector representation with lazy initialization
- manage *h* history stack
- lazy representation of array elements
- untracked variables

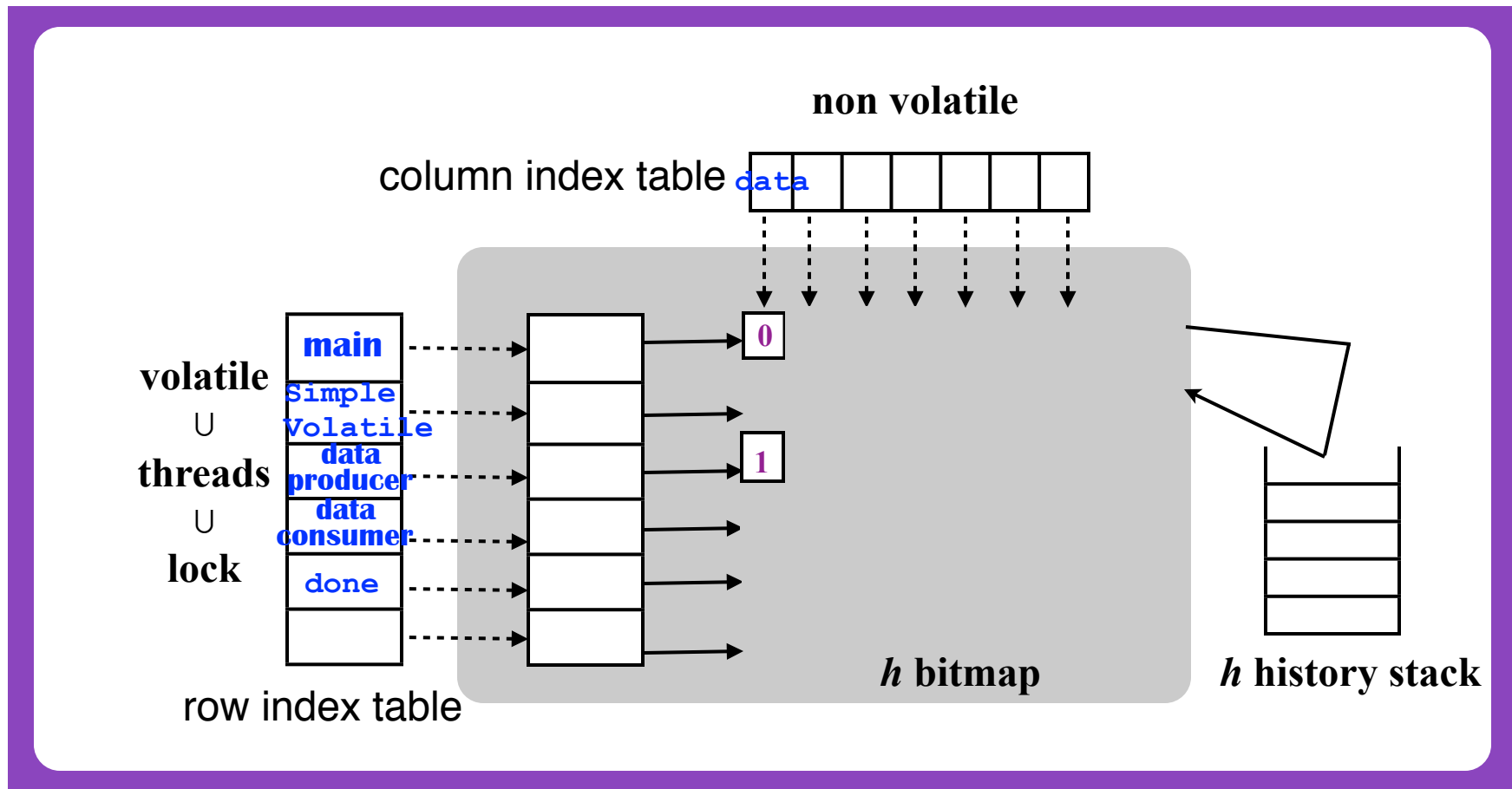
# Data Race Detection Implementation

$h$  representation



# Data Race Detection Implementation

$h$  representation



SimpleVolatile right after **data producer** wrote  $v$  to data



## Data Race Detection

# Implementation

---

- jrf listener

```
public class JRFlister extends PropertyListenerAdapter {
    . . .
    void instructionExecuted (JVM vm)    // JVM has executed an instruction
    {
        if ( instr instanceof GETFIELD || instr instanceof GETSTATIC )
            if ( field.isVolatile() ) acquire(currentThread, field);
            else norace(currentThread, field);
        else if ( instr instanceof PUTFIELD || instr instanceof PUTSTATIC )
            if ( field.isVolatile() ) release(currentThread, field);
            else { norace(currentThread, field); invalidate(currentThread, field);}
        else if ( instr instanceof ArrayLoadInstruction )
            norace(currentThread, array[index] );
        else if ( instr instanceof ArrayStoreInstruction )
            { norace(currentThread, array[index]); invalidate(currentThread, array[index]);}
        . . .
    }
    void threadStarted (JVM vm)          // new Thread entered run()
    {  instantiate(currentThread, obj, volatiles, fields); }

    void classLoaded (JVM vm)           // new class was loaded
    {  instantiate(currentThread, cls, volatiles, fields); }

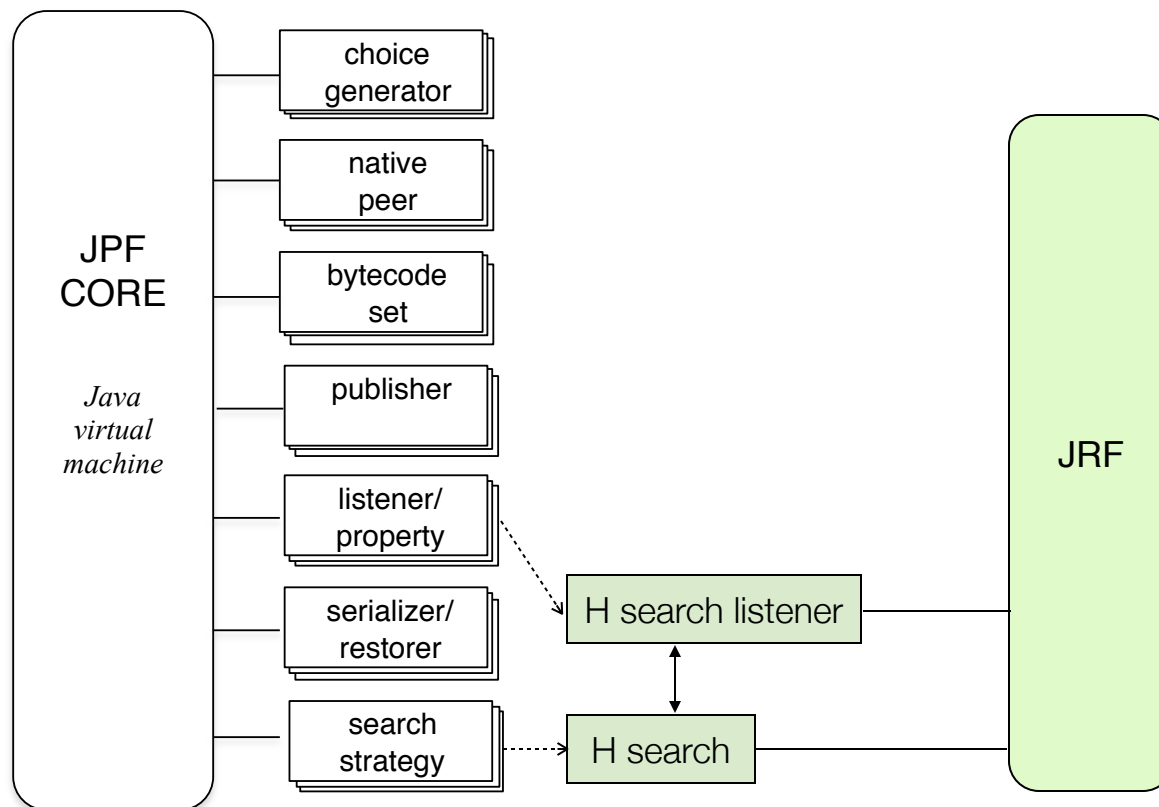
    void objectCreated (JVM vm)         // new object was created
    {  instantiate(currentThread, obj, volatiles, fields); }

    void objectLocked (JVM vm)          // object lock acquired
    {  acquire(currentThread, obj); }

    void objectUnlocked (JVM vm)        // object lock released
    {  release(currentThread, obj); }
}
```

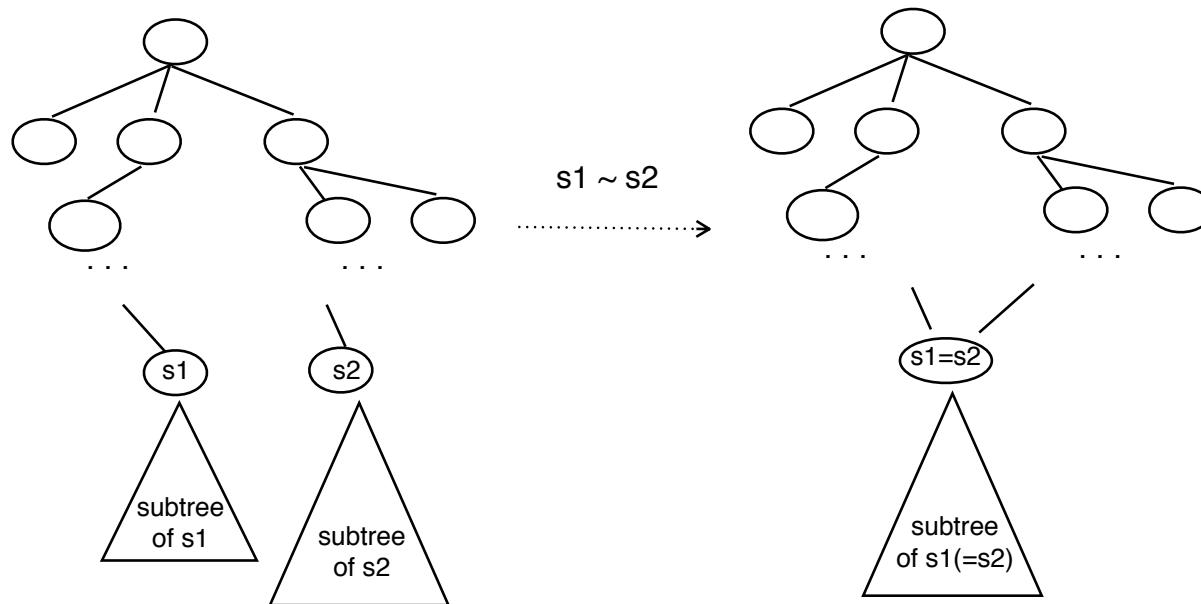
# Data Race Detection Implementation

- JPF components and its JRF counterparts



# Data Race Detection Implementation

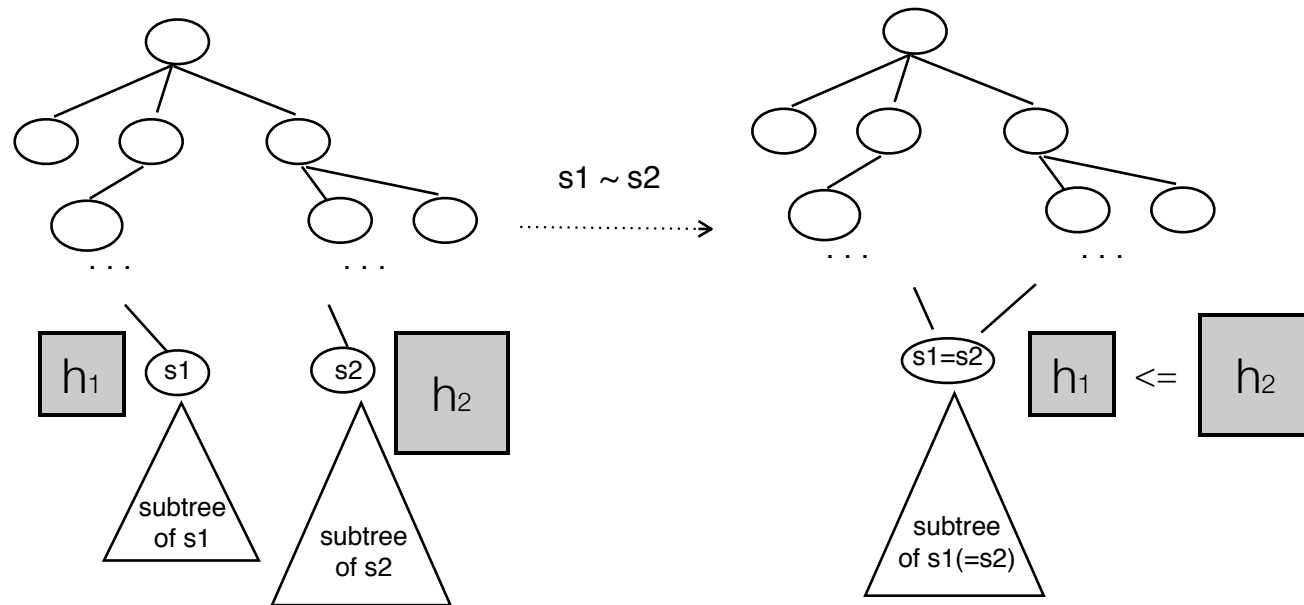
- h search listener + H search : implements abstraction of  $h$



● JPF reduces a state if a state with same number had already visited

# Data Race Detection Implementation

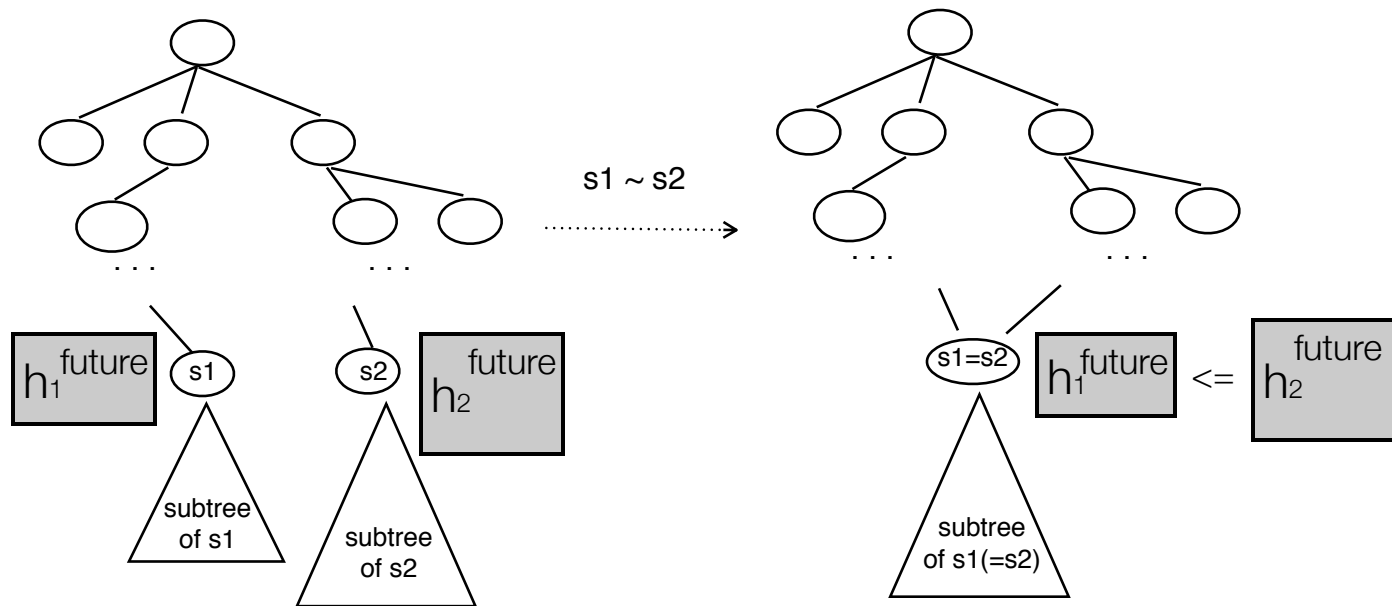
- h search listener + H search : implements abstraction of  $h$



⦿ JRF reduces a state if a state with same number had already visited and its path dependent data is weaker than the previous visited one

# Data Race Detection Implementation

- $h$  search listener + H search : implements abstraction of  $h$



•  $h^{\text{future}}$  is a subset of  $h$  which only contains information about memory accesses in the subtree of current state

## Data Race Detection

# Implementation

---

- h search listener

```
public class HSearchlistener extends PropertyListenerAdapter {
    . . .
    public void instructionExecuted (JVM jvm)    // JVM has executed an instruction
    {
        if ( instr instanceof GETFIELD || instr instanceof GETSTATIC ||
            instr instanceof PUTFIELD || instr instanceof PUTSTATIC )
            addFutureAccess(currentThread); addFutureAccess(field);
        else if ( instr instanceof ArrayLoadInstruction || instr instanceof ArrayStoreInstruction )
            addFutureAccess(currentThread); addFutureAccess(field);
        . . .
    }

    void objectLocked (JVM vm)                // object lock acquired
    { addFutureAccess(currentThread); addFutureAccess(obj); }

    void objectUnlocked (JVM vm)              // object lock released
    { addFutureAccess(currentThread); addFutureAccess(obj); }

    void searchAdvanced (Search search)        // object lock released
    {
        if ( isEndState()) saveHFuture(computeHFuture());
        else saveHFuture(currentH);
    }
    . . .
}
```

## Data Race Detection

# Implementation

---

- H search

```
public class HDFSearch extends DFSearch {
    . . .
    public boolean isNewState () // JVM has executed an instruction
    {
        boolean isNew = super.isNewState();
        if ( !isNew && !isCoveredState() )
            isNew = true;
        return isNew;
    }
    . . .
}

public class HBFSearch extends DFSearch {
    . . .
    public boolean forward () // JVM has executed an instruction
    {
        boolean isForward = super.forward();
        if ( isForward && !isNewState() )
            isNewState = isCoveredState();
        return isForward;
    }

    public boolean generateChildren (int maxDepth) // JVM has executed an instruction
    {
        if ( !isCoveredState() )
            return super.generateChildren();
        return true;
    }
    . . .
}

boolean isCoveredState() { // compares the future subset of current H with stored Hfuture }
```

# Implementation

---

- Adaptive Heuristic DFS
  - Model checking explores all possible states to verify a program property and easily suffers **state-space explosion** problem.
- To solve this problem, we can
  1. reduce the number of states
  2. **find the property violation quickly**
- Apply heuristics to determine the search order so that the execution that is more-likely to have a race is visited first



Data Race Detection

# Implementation

---

- Heuristic search

- **Writes-first(WF)** : prioritizes write operations

# Implementation

---

- Heuristic search
  - **Writes-first(WF)** : prioritizes write operations
  - **Watch-written(WW)** : prioritizes operations on a memory location that has recently been written by a different thread

# Implementation

---

- Heuristic search
  - **Writes-first(WF)** : prioritizes write operations
  - **Watch-written(WW)** : prioritizes operations on a memory location that has recently been written by a different thread
  - **Avoid release/acquire(ARA)** : prioritizes operations on threads that do not have a recent acquire operation preceded by a matching release on the execution path

# Implementation

---

- Heuristic search
  - **Writes-first(WF)** : prioritizes write operations
  - **Watch-written(WW)** : prioritizes operations on a memory location that has recently been written by a different thread
  - **Avoid release/acquire(ARA)** : prioritizes operations on threads that do not have a recent acquire operation preceded by a matching release on the execution path
  - **Acquire-first(AF)** : prioritizes acquire operations that do not have a matching release along the execution path

## Data Race Detection

# Implementation

---

- JRF HeuristicValues : configurable total order

8	write_written_by_other	WF or WW
7	write_written_by_self	WW
6	read_written_by_other	WF
5	read_written_by_self	WF and WW
4	acquire_without_prior_release	ARA
3	other	all
2	acquire_with_prior_release	ARA or AF
1	release	AF

## Data Race Detection

# Implementation

---

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

### Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1== 1 && turn== 1) { /*spin*/}  
s4: shared++;  
s5: flag0 = 0;
```

### Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0== 1 && turn== 0) { /*spin*/}  
t4: shared++;  
t5: flag1 = 0;
```

# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## DFS search

s1: write of flag0

s2: write of turn

s3: read of flag1

s4: write of shared

s5: write of flag0

t1: write of flag1

t2: write of turn



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

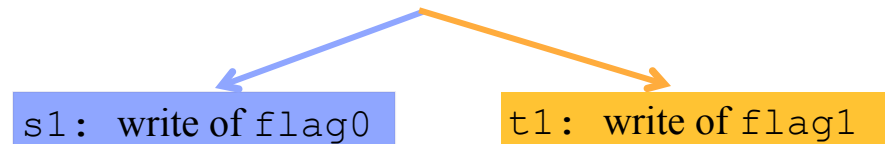
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search





# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

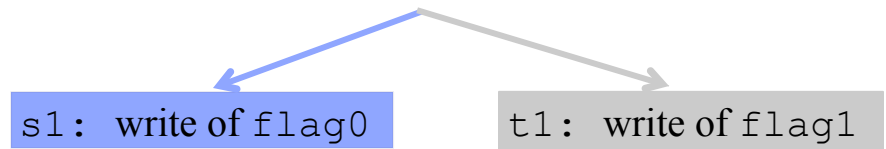
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

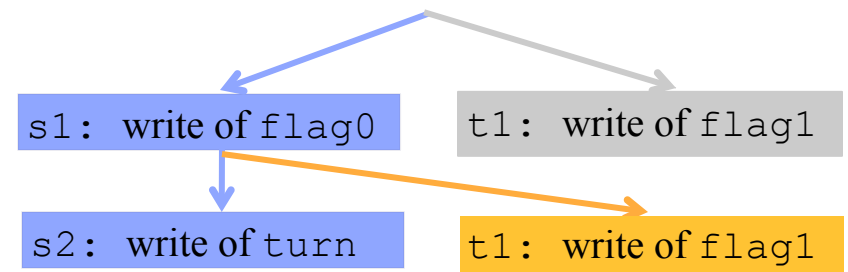
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

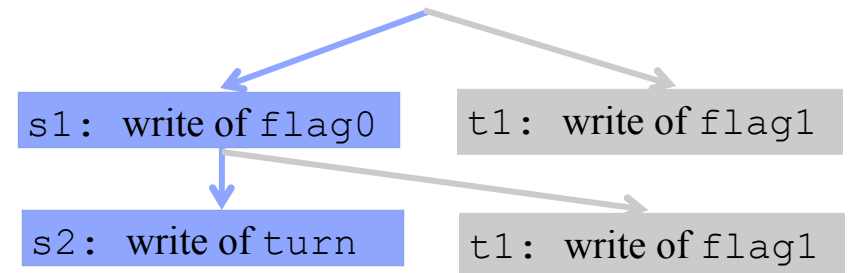
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

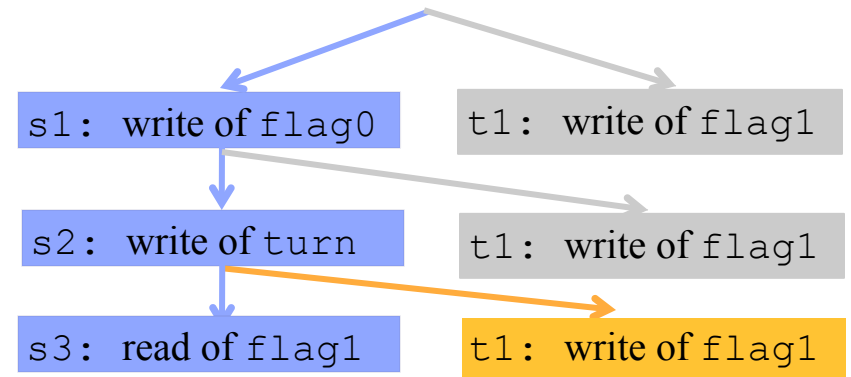
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

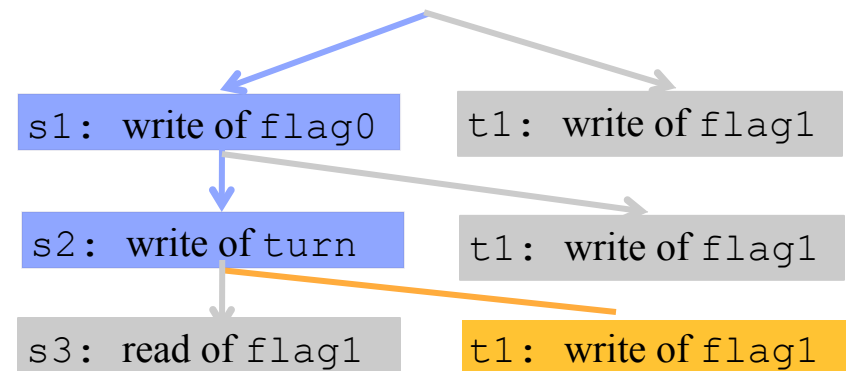
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

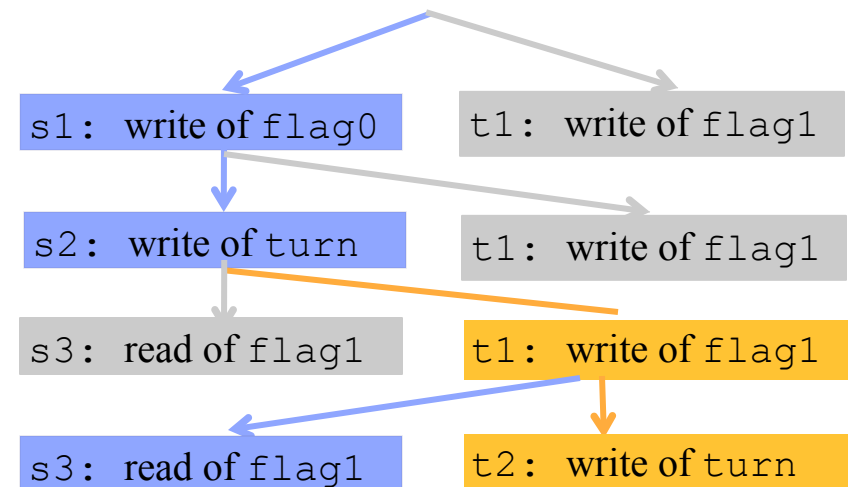
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

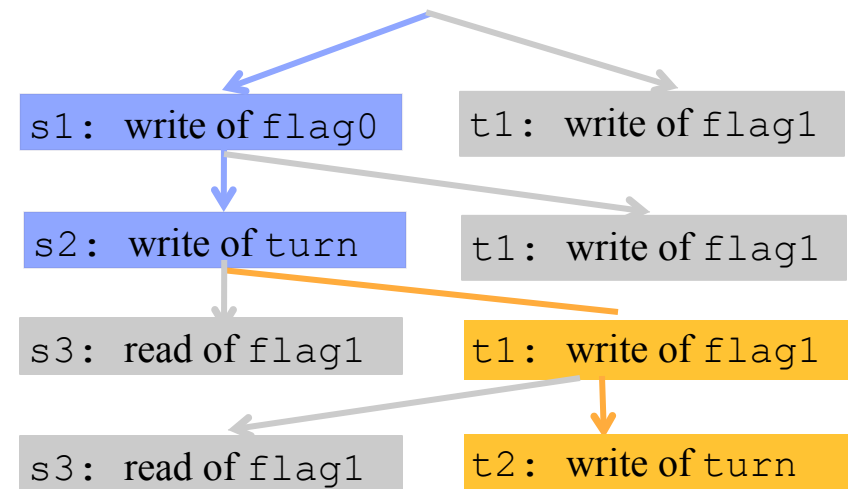
## Thread1

```
s1: flag0 = 1;
s2: turn = 1;
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }
s4: shared++;
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;
t2: turn = 0;
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }
t4: shared++;
t5: flag1 = 0;
```

## WF Heuristic search



# Data Race Detection Implementation

- Example : One iteration of Peterson's Algorithm

flag0	0
flag1	0
turn	0
shared	0

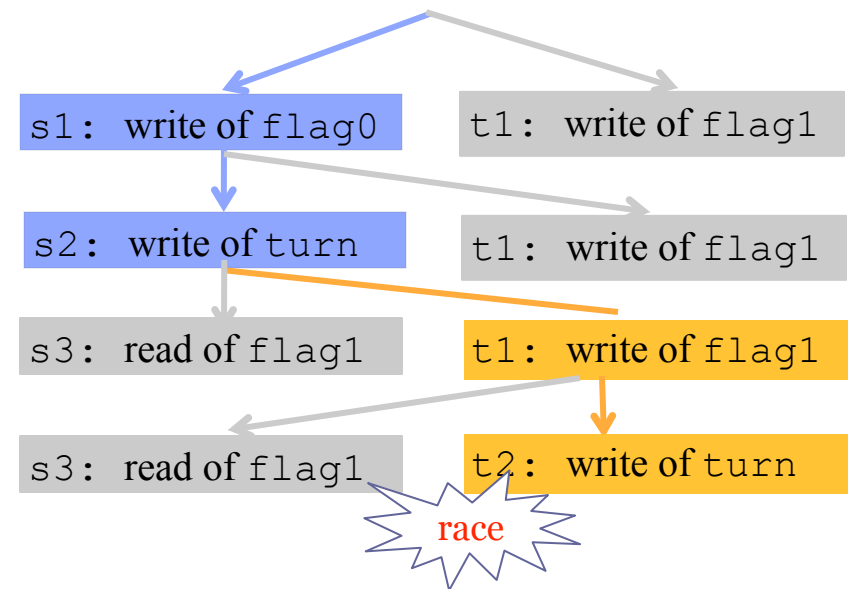
## Thread1

```
s1: flag0 = 1;  
s2: turn = 1;  
s3: while (flag1 == 1 && turn == 1) { /*spin*/ }  
s4: shared++;  
s5: flag0 = 0;
```

## Thread2

```
t1: flag1 = 1;  
t2: turn = 0;  
t3: while (flag0 == 1 && turn == 0) { /*spin*/ }  
t4: shared++;  
t5: flag1 = 0;
```

## WF Heuristic search





## Data Race Detection

# Implementation

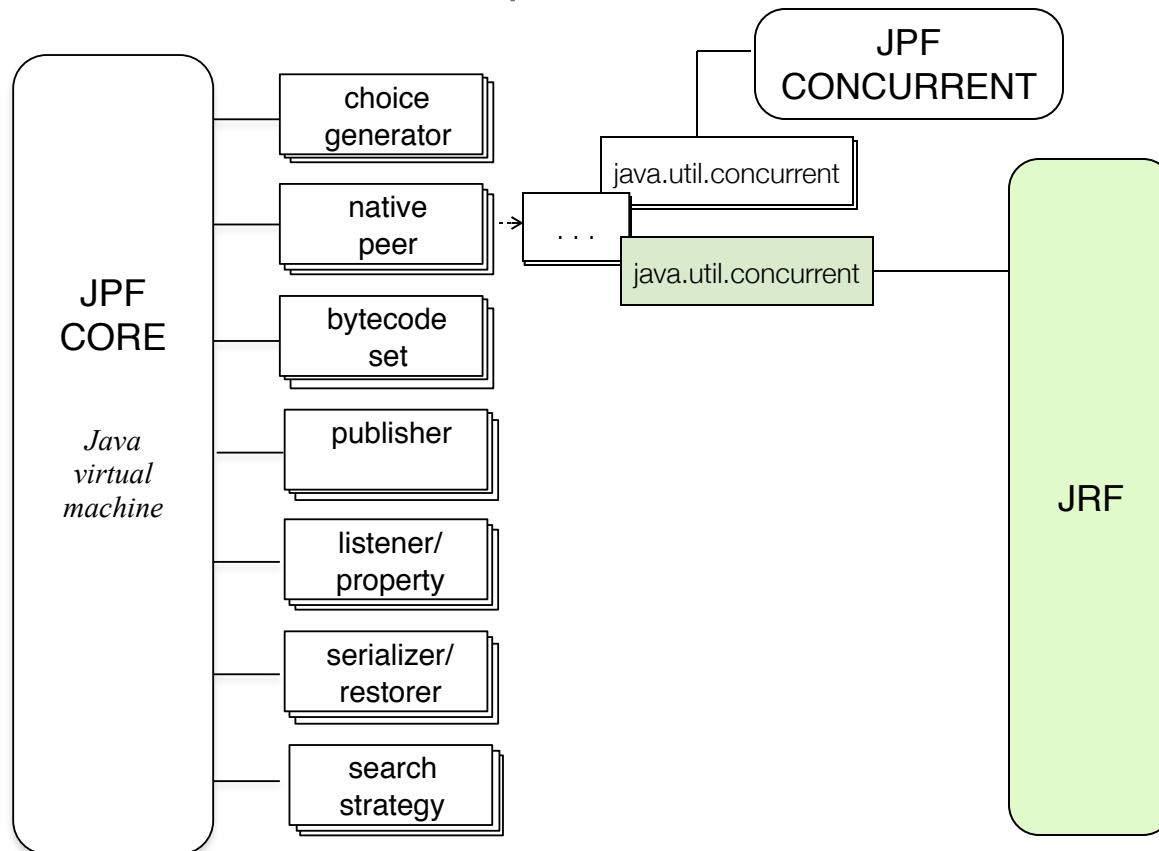
---

- H search

```
public class Hheuristic extends HBFSearch {  
    . . .  
    int computeHeuristicValue () // JVM has executed an instruction  
    {  
        return vm.getPathLength()*9/*MAX*/ + heuristic_values;  
    }  
    . . .  
}
```

# Data Race Detection Implementation

- JPF components and its JRF counterparts



Data Race Detection

# Implementation

---

- $h$  is transitive and it should be undated whenever a shared field including inside MJJ code.

## Data Race Detection

# Implementation

---

- $h$  is transitive and it should be undated whenever a shared field including inside MJL code.

```
java.util.concurrent.atomic.AtomicInteger
```

```
volatile int value;  
get()  
{  
    return value;  
}
```

```
JPF_java_util_concurrent_atomic_AtomicInteger
```

```
compareAndSet__II__Z()  
{  
    int value = env.getIntField(objRef, "value");  
    if (value == expect){  
        env.setIntField(objRef, "value", update);  
        return true;  
    } else {  
        return false;  
    }  
}
```

# Data Race Detection Implementation

---

- $h$  is transitive and it should be undated whenever a shared field including inside MJL code.

java.util.concurrent.atomic.AtomicInteger

## Thread1

read/write of AtomicInteger

```
volatile int value;  
get ()  
{  
    return value;  
}
```

## Thread2

read of AtomicInteger

JPF\_java\_util\_concurrent\_atomic\_AtomicInteger

```
compareAndSet__II__Z ()  
{  
    int value = env.getIntField(objRef, "value");  
    if (value == expect){  
        env.setIntField(objRef, "value", update);  
        return true;  
    } else {  
        return false;  
    }  
}
```

# Data Race Detection Implementation

- $h$  is transitive and it should be undated whenever a shared field including inside MJL code.

java.util.concurrent.atomic.AtomicInteger

## Thread1

read/write of AtomicInteger

instructionExecuted

```
volatile int value;  
get ()  
{  
    return value;  
}
```

## Thread2

read of AtomicInteger

acquire

JPF\_java\_util\_concurrent\_atomic\_AtomicInteger

```
compareAndSet__II__Z ()
```

```
{  
    int value = env.getIntField(objRef, "value");  
    if (value == expect){  
        env.setIntField(objRef, "value", update);  
        return true;  
    } else {  
        return false;  
    }  
}
```

# Data Race Detection Implementation

- $h$  is transitive and it should be updated whenever a shared field including inside MJL code.

java.util.concurrent.atomic.AtomicInteger

## Thread1

read/write of AtomicInteger

acquire

release

## Thread2

read of AtomicInteger

acquire

instructionExecuted

```
volatile int value;  
get ()  
{  
    return value;  
}
```

JPF\_java\_util\_concurrent\_atomic\_AtomicInteger

compareAndSet\_\_II\_\_Z ()

READ(thread,value)

WRITE(thread,value)

```
int value = env.getIntField(objRef, "value");  
if (value == expect){  
    env.setIntField(objRef, "value", update);  
    return true;  
} else {  
    return false;  
}
```

# Data Race Detection Implementation

- $h$  is transitive and it should be updated whenever a shared field including inside MJJ code.

java.util.concurrent.atomic.AtomicInteger

## Thread1

read/write of AtomicInteger

acquire

release

## Thread2

read of AtomicInteger

acquire

instructionExecuted

```
volatile int value;  
get ()  
{  
    return value;  
}
```

JPF\_java\_util\_concurrent\_atomic\_AtomicInteger

READ(thread,value)

WRITE(thread,value)

compareAndSet\_\_II\_\_Z ()

```
{  
    int value = env.getIntField(objRef, "value");  
    if (value == expect){  
        env.setIntField(objRef, "value", update);  
        return true;  
    } else {  
        return false;  
    }  
}
```



Data Race Detection

# Implementation

---

- $h$  is transitive and it should be undated whenever a shared field including inside MJJ code.
- JRF modifies all `java.util.concurrent` MJJ classes with annotations,
  - READ
  - WRITE
- JRF reimplements `AtomicArray` classes to have “volatile” semantic.

## Data Race Detection

# Implementation

---

- java.util.concurrent MJL codes

```
public class JPF_java_util_concurrent_atomic_AtomicInteger {
    public static void $clinit____V (MJIEEnv env, int rcls) {
        // don't let this one pass, it calls native methods from non-public Sun classes
    }

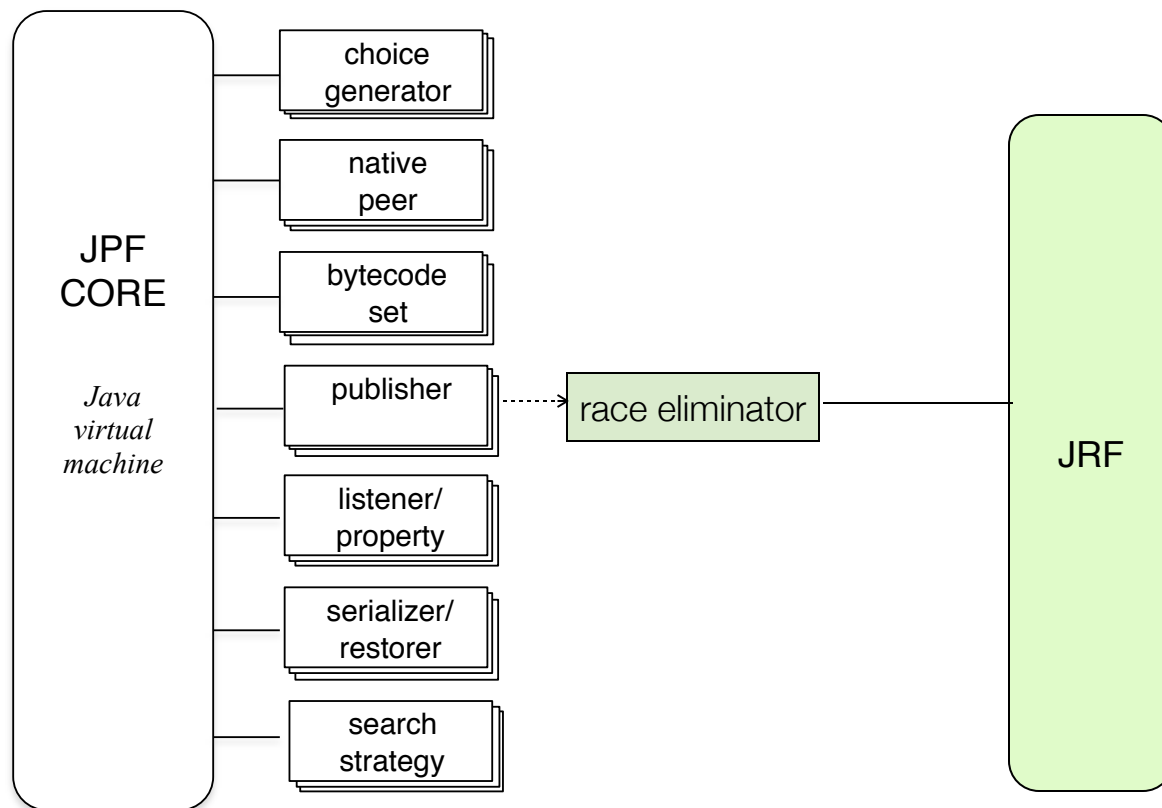
    public static boolean compareAndSet__II__Z (MJIEEnv env, int objRef, int expect, int update){
        int value = env.getIntField(objRef, "value");
        // By KyungHee
        jrf.stub.HBmanagementStub.READ(    env.getJPF().getVM().getCurrentThread(),
            env.getElementInfo(objRef),
            env.getElementInfo(objRef).getFieldInfo("value"));

        // END KyungHee
        if (value == expect){
            env.setIntField(objRef, "value", update);
            // By KyungHee
            jrf.stub.HBmanagementStub.WRITE( env.getJPF().getVM().getCurrentThread(),
                env.getElementInfo(objRef),
                env.getElementInfo(objRef).getFieldInfo("value"));

            // END KyungHee
            return true;
        } else {
            return false;
        }
    }
}
```

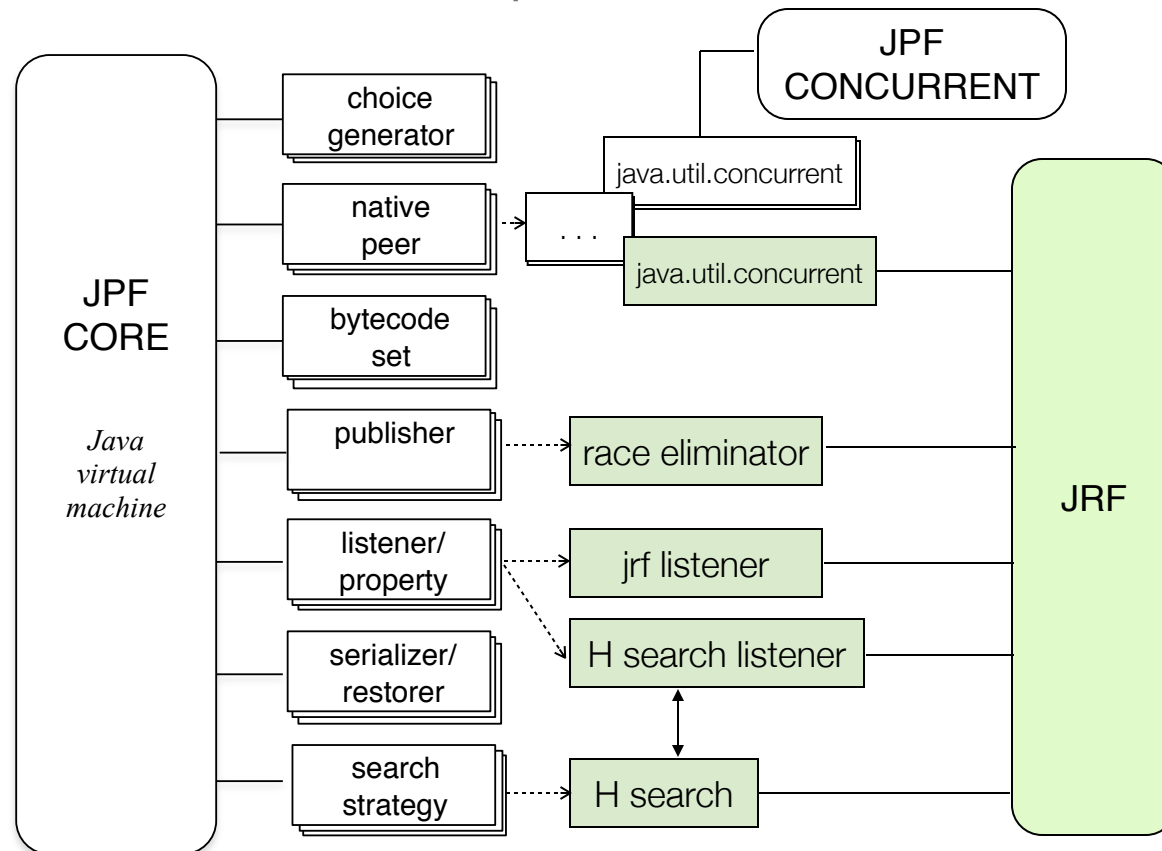
# Data Race Analysis

- JPF components and its JRF counterparts



# Data Race Detection Implementation

- JPF components and its JRF counterparts



# Extending JPF

---

## • Changes

1. `env/jpf/java/util/concurrent/atomic`: added following files  
AtomicIntegerArray.java  
AtomicLongArray.java  
AtomicReferenceArray.java
2. `env/jvm/gov/nasa/jpf/jvm`: changed following files to annotate call to `jrf.stub.HBmanagementStub`  
JPF\_java\_util\_concurrent\_atomic\_AtomicInteger.java  
JPF\_java\_util\_concurrent\_atomic\_AtomicLongFieldUpdater.java  
JPF\_java\_util\_concurrent\_atomic\_AtomicIntegerFieldUpdater.java  
JPF\_java\_util\_concurrent\_atomic\_AtomicReferenceFieldUpdater.java  
JPF\_java\_util\_concurrent\_atomic\_AtomicLong.java  
JPF\_sun\_misc\_Unsafe.java
3. `jvm/bytecode/NEW.java` : at the end of file  

```
public String getClassName()  
{ return cname; }
```
4. `jvm/bytecode/FieldInstruction.java`: at the end of file  

```
public String getClassName()  
{ return className; }
```
5. `jvm/ThreadInfo.java`: at method `executeInstruction()`,  

```
if (logInstruction) {  
    ss.recordExecutionStep(pc);  
}  
// By KyungHee  
else {  
    String listener = JVM.getVM().getConfig().getProperty("listener");  
    if ( listener != null && listener.contains("jrf.listener.JRFListener") )  
        ss.recordExecutionStep(pc);  
}  
// END By KyungHee
```

# Extending JPF

---

- JPF PreciseRaceDetector.
  - (1) failed to detect a race on volatile array which is accessed with interval
  - (2) found a false race on volatile field
  - (3) would not detect races involved in MJI code
  - (4) cannot handle Unsafe publication
  - (5) JRF can provide suggestions based on counterexample analysis and acquiring history

# Extending JPF

---

- JPF PreciseRaceDetector.

- (1) failed to detect a race on volatile array which is accessed with interval
- (2) found a false race on volatile field
- (3) would not detect races involved in MJI code
- (4) cannot handle Unsafe publication
- (5) JRF can provide suggestions based on counterexample analysis and acquiring history

	<b>False race on volatile</b>	<b>Missed race on volatile array element</b>
Herily-Shavit (19)	1	5
Google (10)	7	2
Amino (4)	0	0
JGF (6)	0	4

# Extending JPF

- Unsafe Publication

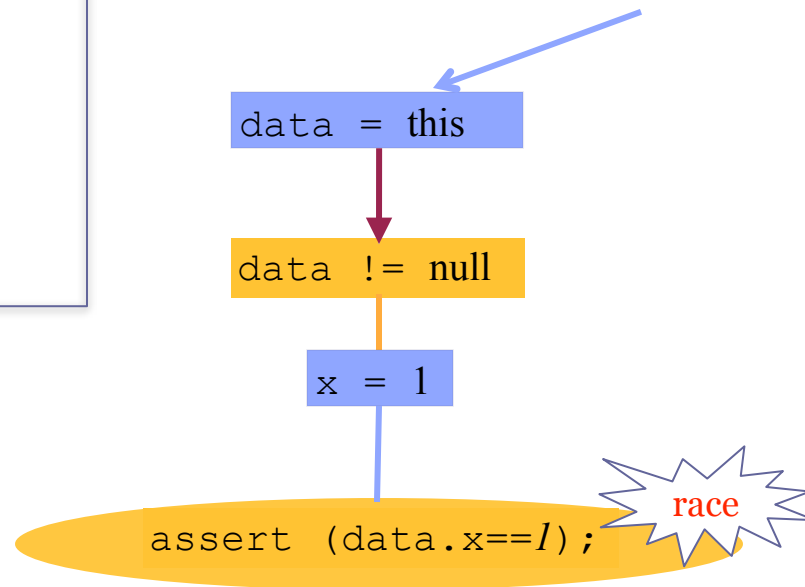
```
static volatile Data data;  
static class Data {  
    int x;  
    Data()  
    {  
        data = this;  
        x = 1;  
    }  
}
```

### Thread1

```
new Data();
```

### Thread2

```
if (data != null)  
    assert (data.x==1);
```





# Extending JPF

- Unsafe Publication

```
static volatile Data data;  
static class Data {  
    int x;  
    Data()  
    {  
        data = this;  
        x = 1;  
    }  
}
```

### Thread1

```
new Data();
```

### Thread2

```
if (data != null)  
    assert (data.x==1);
```

PreciseRaceDetector  
find a race on **data**  
but not on **x**

x = 1

assert (data.x==1);

race

# Extending JPF

---

- Discussion

- (1) better way to annotate MJL code

- (2) available large test cases

- (3) when testing existing programs such as Spring Framework,  
how to handle unsupported exception?

- (4) implementations of atomic arrays

---

Thank you!

## Data Race Analysis

# Foundation

---

- JPF provides the counterexample path that leads to a property violation.
- The counterexample path in JPF is hard to understand.

# JRF-E approach

---

- Incorporate  $h$  information to suggest the way to eliminate the race
  - $h$  information from the counterexample path : counterexample analysis
  - $h$  information from other execution paths without a race : acquiring history

# JRF approach

---

- Counterexample analysis
  - **Manifest statement** : the statement where a race occurred
  - **Source statement** : the write statement that caused the race
  - A data race is defined to be a lack of a happens-before edge from the source statement to the manifest statement.
  - A data race can be eliminated **by creating a happens-before relationship between those statements.**

# JRF approach

---

- Counterexample analysis

[Suggestion]

- (1) **Change to a volatile or using an atomic array:**  
volatile fields and atomic arrays never involved in a race

# JRF approach

---

- Counterexample analysis

[Suggestion]

(1) **Change to a volatile or using an atomic array:**

volatile fields and atomic arrays never involved in a race

(2) **Move source statement :**

move the statement that caused the data race before the statement that is the source of an existing happens-before edge



## Data Race Analysis

# JRF approach

---

- Example : counterexample analysis

	<code>boolean goFlag</code>	<code><i>false</i></code>	
	<code>volatile Data publish</code>	<code><i>null</i></code>	

### Thread1

```
r1: r = new Data();  
r2: publish = r;  
r3: r.setDesc("e");  
r4: goFlag = true;
```

### Thread2

```
s1: if (publish != null) {  
s2:   while(!goFlag);  
s3:   String s = publish.getDesc();  
s4:   assert(s.equals("e"));  
}
```

# Data Race Analysis

## JRF approach

- Example : counterexample analysis

boolean	goFlag	<i>false</i>
volatile Data	publish	<i>null</i>

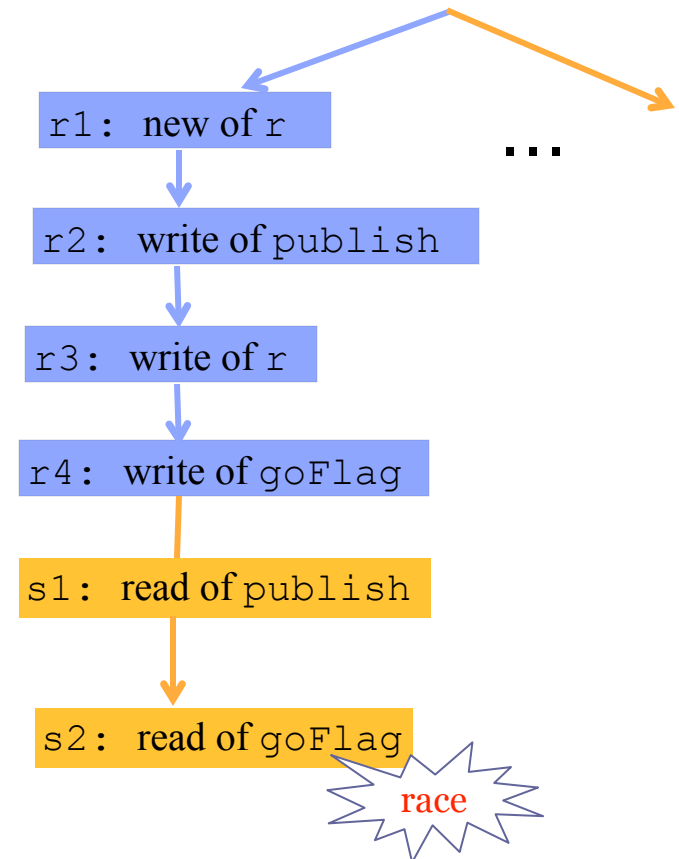
### Thread1

```
r1: r = new Data();  
r2: publish = r;  
r3: r.setDesc("e");  
r4: goFlag = true;
```

### Thread2

```
s1: if (publish != null) {  
s2:   while(!goFlag);  
s3:   String s = publish.getDesc();  
s4:   assert(s.equals("e"));  
}
```

## search space



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

	boolean goFlag	<i>false</i>	
	volatile Data publish	<i>null</i>	

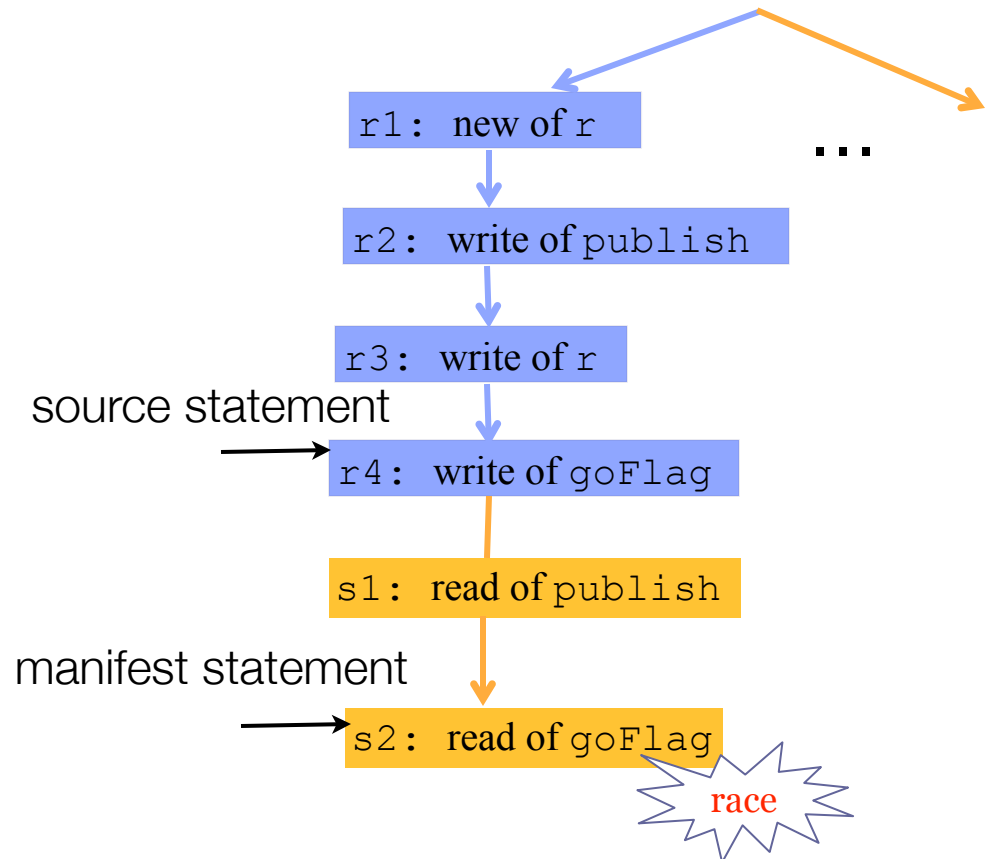
### Thread1

```
r1: r = new Data();  
r2: publish = r;  
r3: r.setDesc("e");  
r4: goFlag = true;
```

### Thread2

```
s1: if (publish != null) {  
s2:   while(!goFlag);  
s3:   String s = publish.getDesc();  
s4:   assert(s.equals("e"));  
}
```

## search space



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

	boolean goFlag	<i>false</i>	
	volatile Data publish	<i>null</i>	

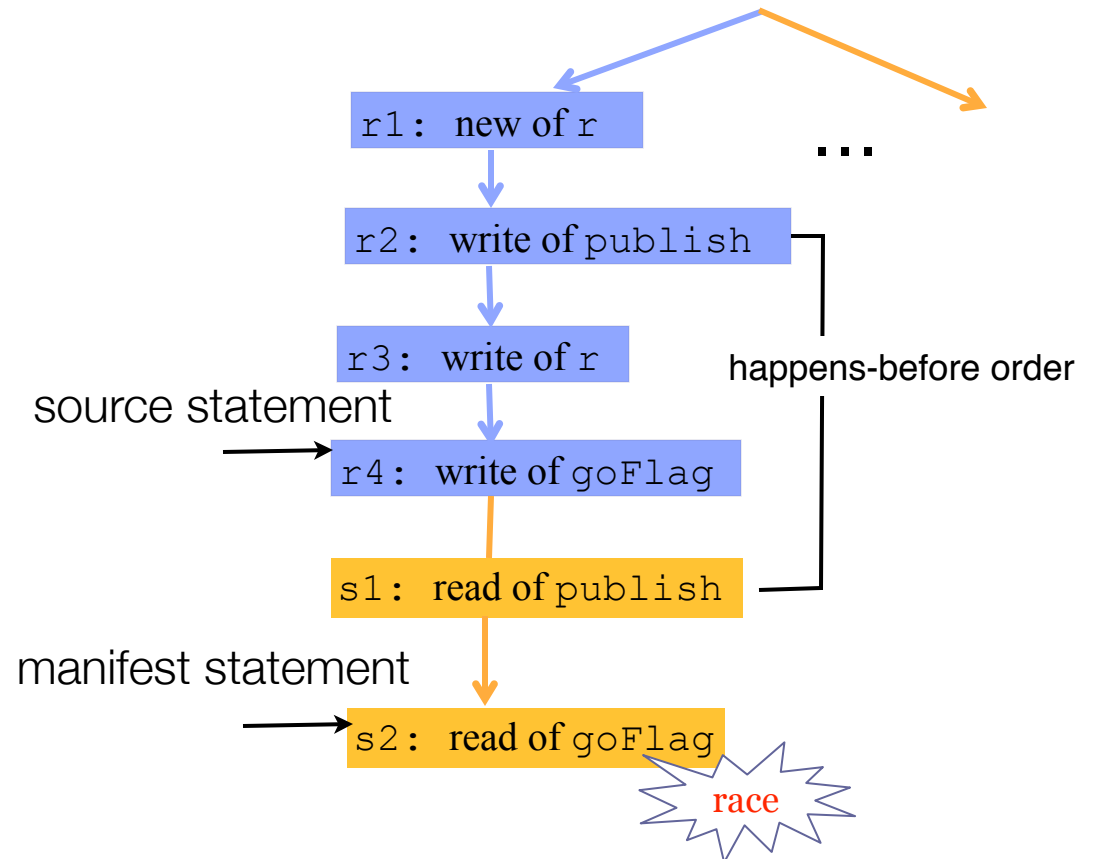
### Thread1

```
r1: r = new Data();  
r2: publish = r;  
r3: r.setDesc("e");  
r4: goFlag = true;
```

### Thread2

```
s1: if (publish != null) {  
s2:   while(!goFlag);  
s3:   String s = publish.getDesc();  
s4:   assert(s.equals("e"));  
}
```

## search space



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

```
boolean goFlag  
volatile Data publish
```

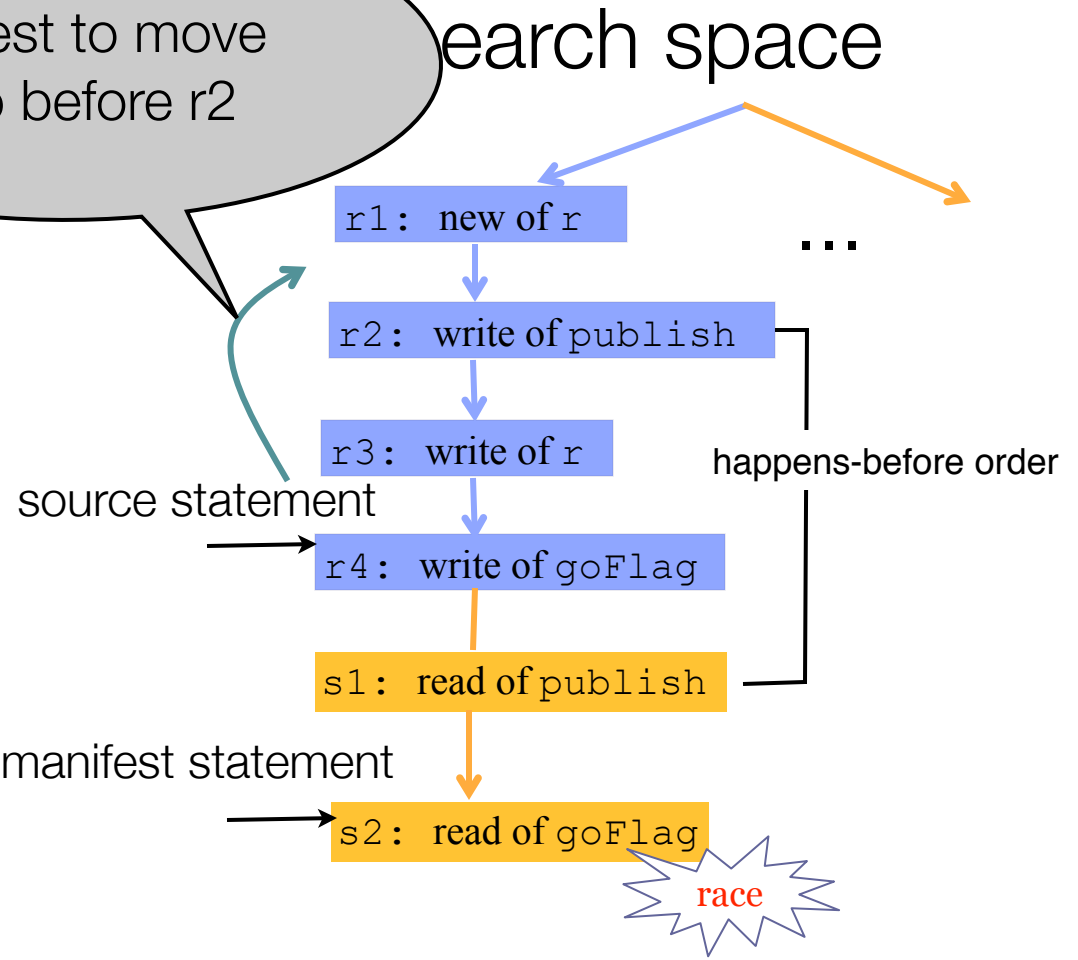
suggest to move  
r4 to before r2

**Thread1**

```
r1: r = new Data();  
r2: publish = r;  
r3: r.setDesc("e");  
r4: goFlag = true;
```

**Thread2**

```
s1: if (publish != null) {  
s2:   while(!goFlag);  
s3:   String s = publish.getDesc();  
s4:   assert(s.equals("e"));  
}
```



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

```
boolean goFlag
volatile Data publish
```

suggest to move r4 to before r2

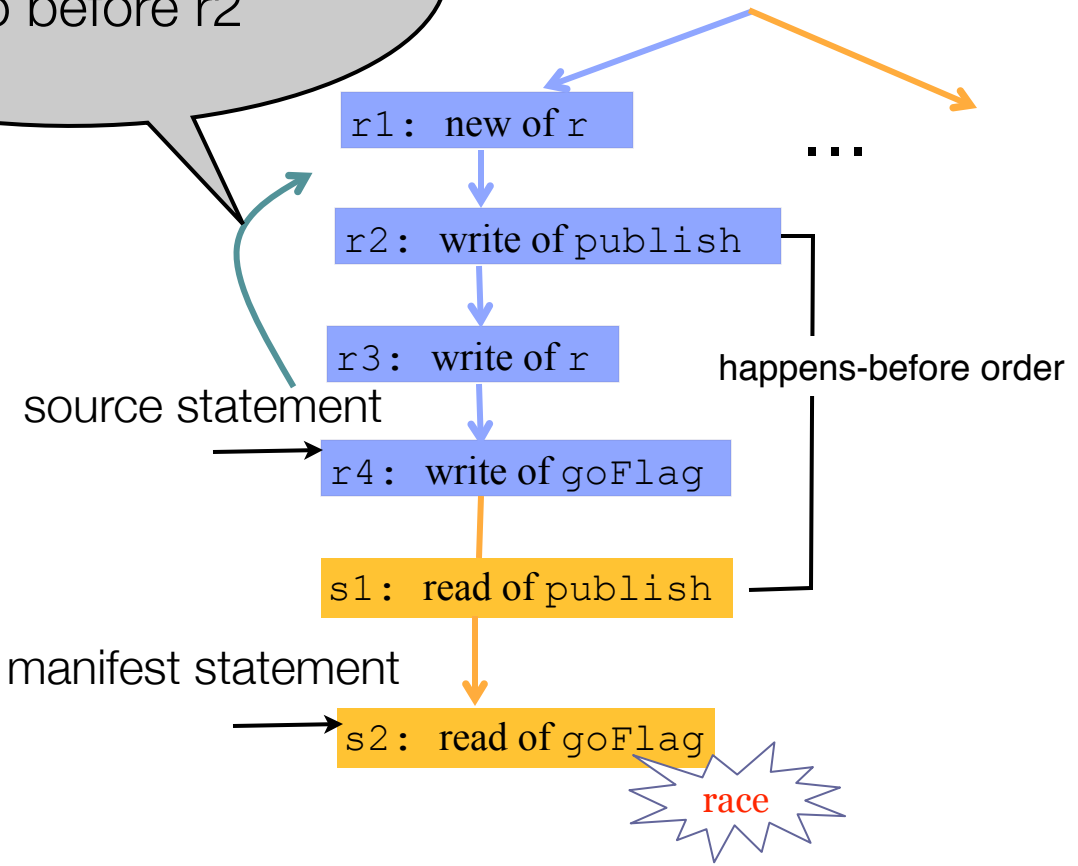
**Thread1**

```
r1: r = new Data();
r4: goFlag = true;
r2: publish = r;
r3: r.setDesc("e");
```

**Thread2**

```
s1: if (publish != null) {
s2:   while(!goFlag);
s3:   String s = publish.getDesc();
s4:   assert(s.equals("e"));
}
```

search space



# JRF approach

---

- Counterexample analysis

[Suggestion]

(1) **Change to a volatile or using an atomic array:**

volatile fields and atomic arrays never involved in a race

(2) **Move source statement :**

move the statement that caused the data race **before** the statement that is the source of an existing happens-before edge

(3) **Use a synchronized block:**

locking a lock that is released after the source statement and before the manifest statement

## Data Race Analysis

# JRF approach

---

- Example : counterexample analysis

	<code>int data</code>	<code>0</code>	
	<code>final Object lock</code>	<code>Object</code>	

### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:     data = v;  
r3: } /* unlock */
```

### Thread2

```
s1: print (data);
```



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

int	data	0
final Object	lock	Object

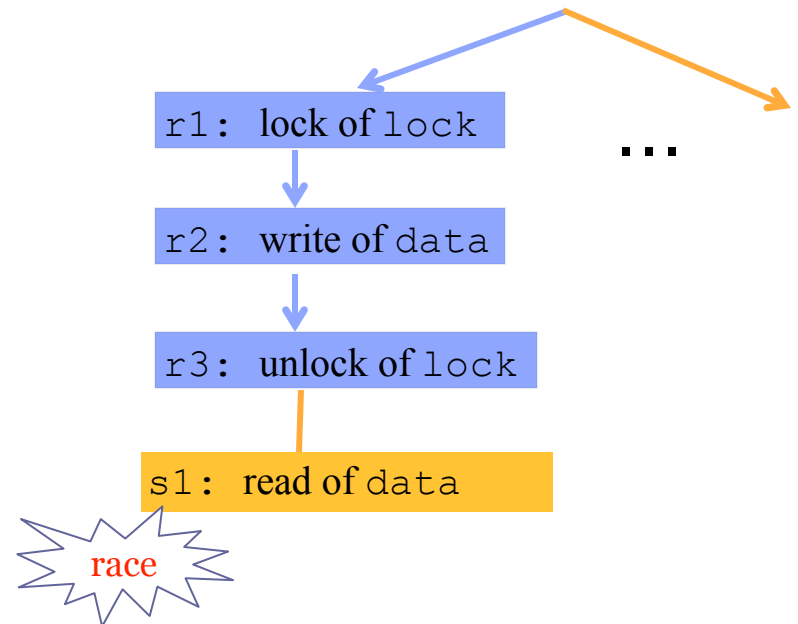
### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:   data = v;  
r3: } /* unlock */
```

### Thread2

```
s1: print (data);
```

## search space



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

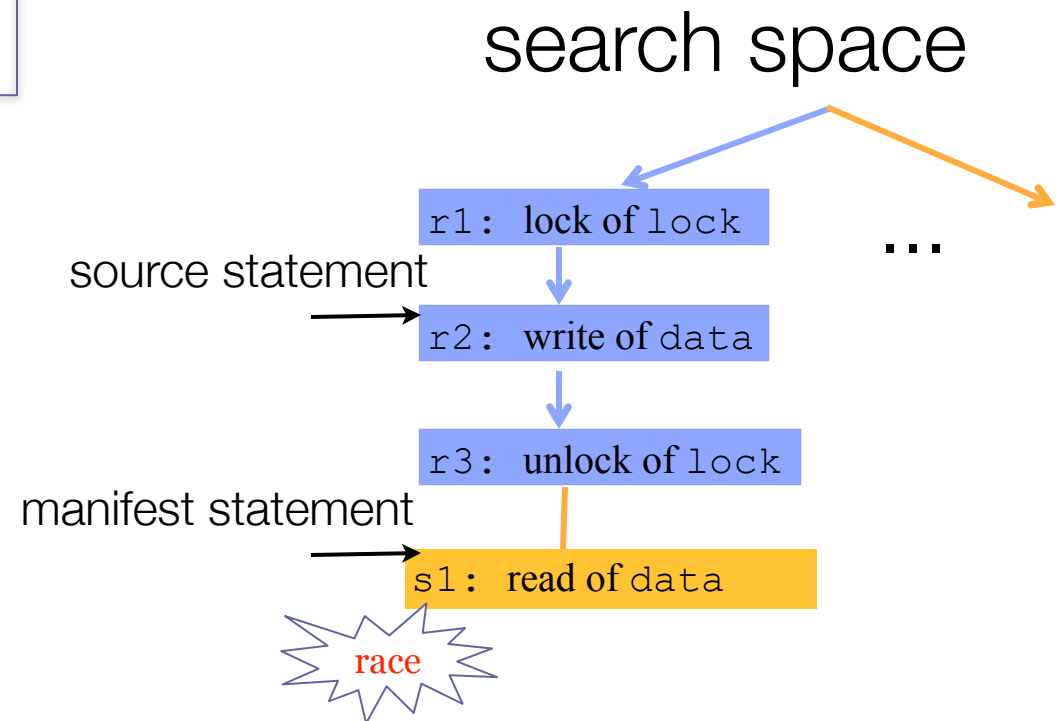
int	data	0
final Object	lock	Object

### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:   data = v;  
r3: } /* unlock */
```

### Thread2

```
s1: print (data);
```



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

int	data	0
final Object	lock	Object

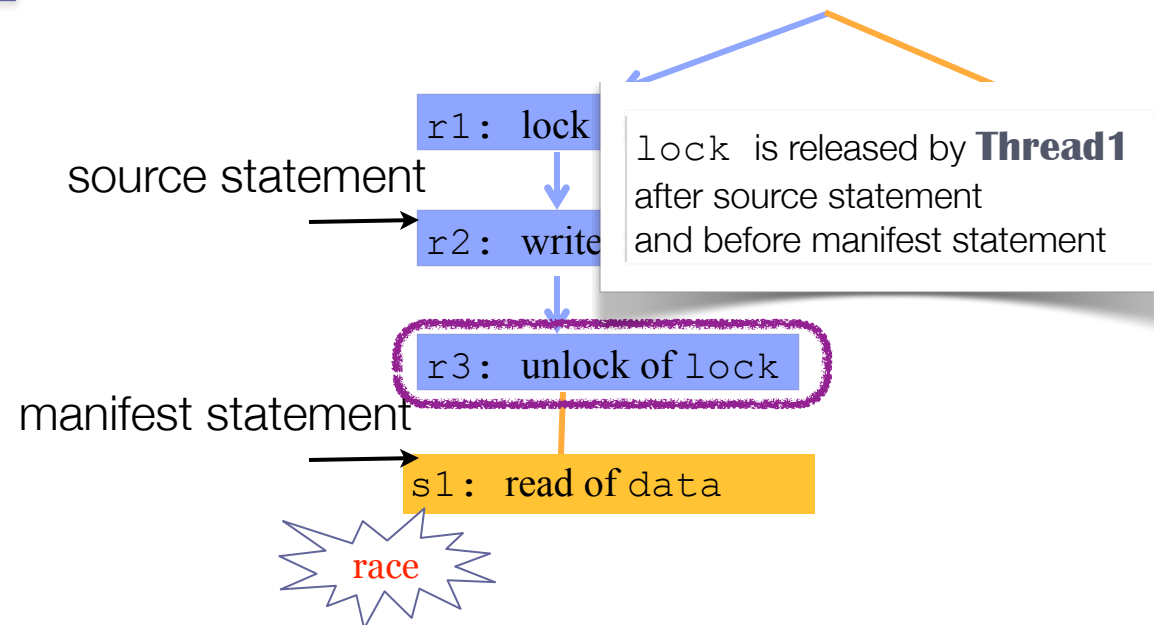
### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:   data = v;  
r3: } /* unlock */
```

### Thread2

```
s1: print (data);
```

search space



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

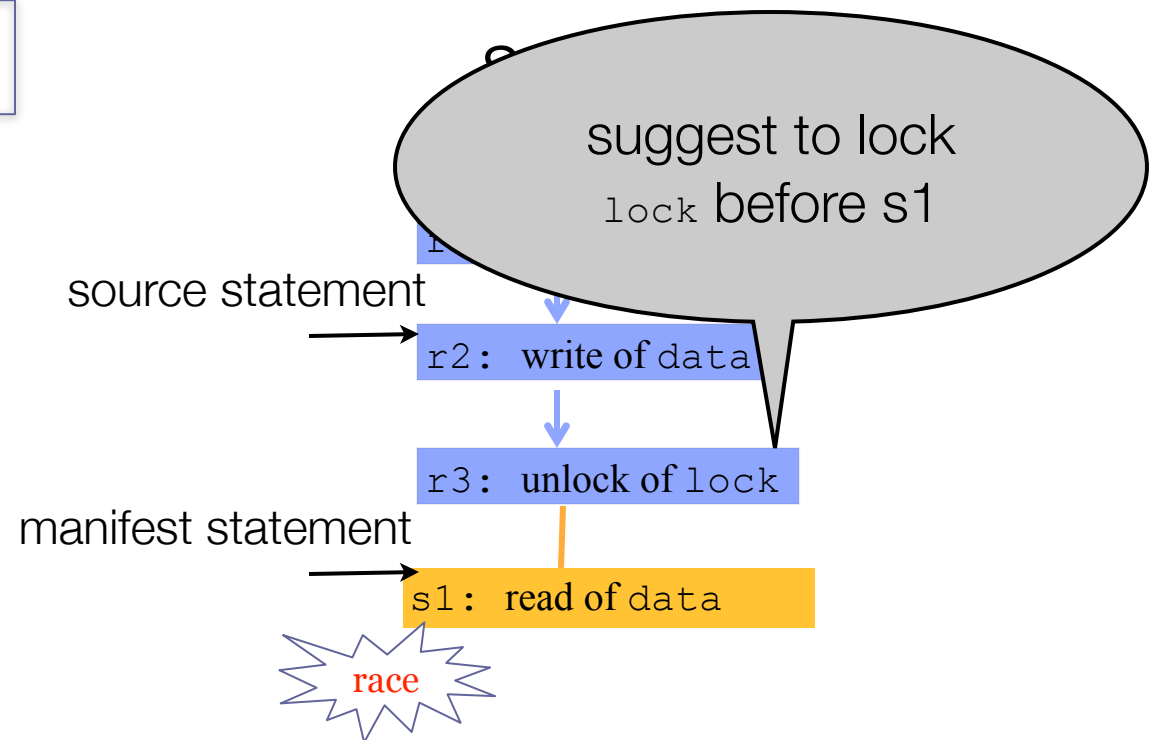
int	data	0
final Object	lock	Object

### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:   data = v;  
r3: } /* unlock */
```

### Thread2

```
s1: print (data);
```



# Data Race Analysis

## JRF approach

- Example : counterexample analysis

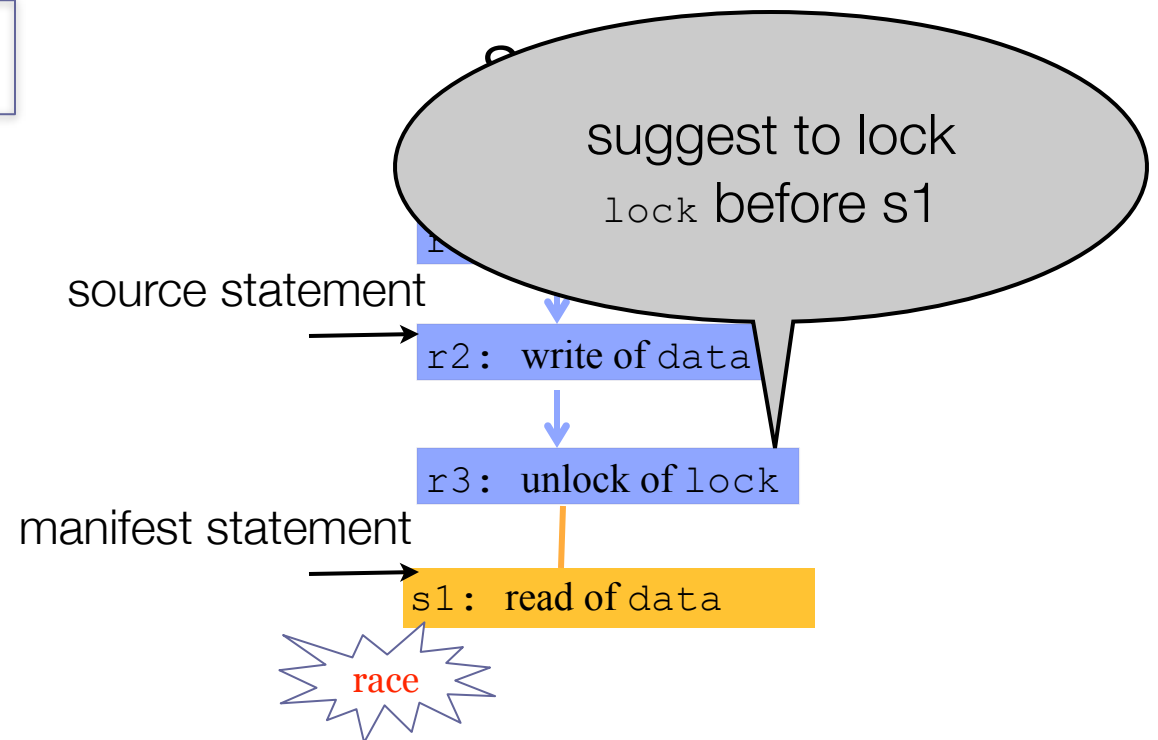
int	data	0
final Object	lock	Object

### Thread1

```
r1: synchronized(lock) { /* lock */  
r2:   data = v;  
r3: } /* unlock */
```

### Thread2

```
s0: synchronized(lock) { /* lock */  
s1:   print (data);  
s2: } /* unlock */
```



# JRF approach

---

- Acquiring History analysis
  - Store the way each thread acquires a memory location thus far at some point in the computation
  - Execution paths without a race is a good example of a race free pattern for the target application.
  - Cumulatively saves acquiring history and suggests the same acquiring pattern as before for a race found

# JRF approach

---

- Acquiring History analysis

[Suggestion]

(4) **Perform similar acquires:**

previous acquiring patterns guide the proper way to eliminate the race and suggest read if the history has a field, synchronize if it has a lock, and join if it has a thread

## Data Race Analysis

# JRF approach

---

- Example : acquiring history analysis

	<code>int x</code>	<code>0</code>	
	<code>volatile boolean done</code>	<code>false</code>	

### Thread1

```
r1: x = 1;  
r2: done = true;
```

### Thread2

```
s1: if (done)  
s2:   assert(x==1);
```

### Thread3

```
t1: print(x);
```



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

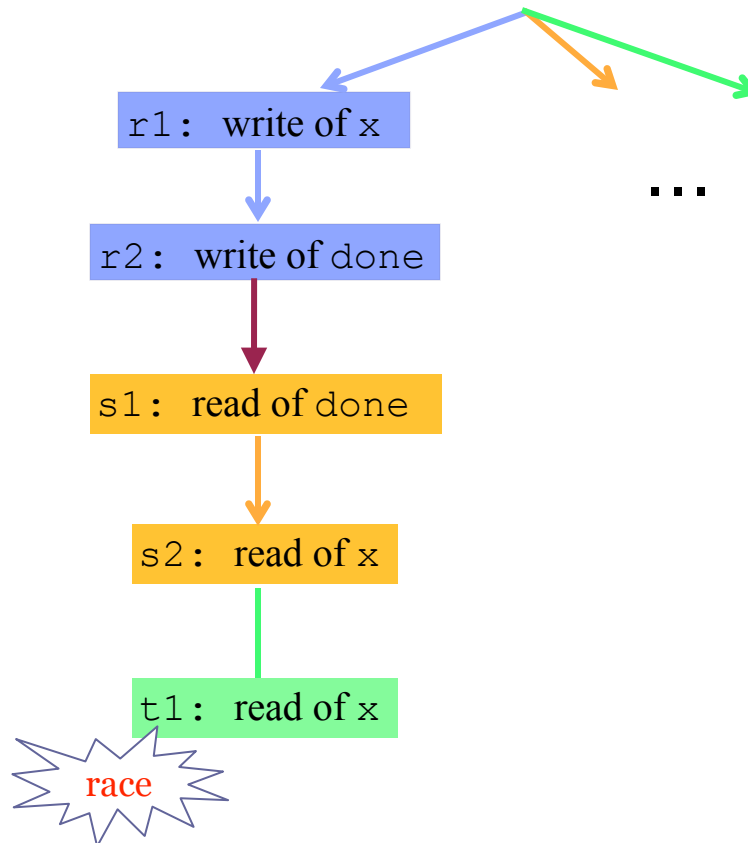
	<code>int x</code>	<code>0</code>	
	<code>volatile boolean done</code>	<code>false</code>	

**Thread1**  
r1: `x = 1;`  
r2: `done = true;`

**Thread2**  
s1: `if (done)`  
s2: `assert(x==1);`

**Thread3**  
t1: `print(x);`

search space



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

source statement

r1: write of x

r2: write of done

happens-before order

s1: read of done

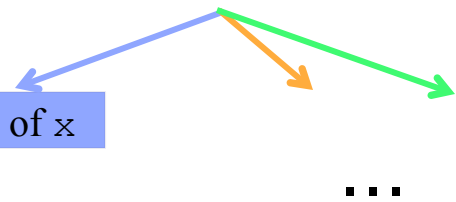
s2: read of x

manifest statement

t1: read of x



search space



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

source statement

r1: write of x

r2: write of done

happens-before order

s1: read of done

s2: read of x

manifest statement

t1: read of x

race

search space

can suggest  
[1]  
~~[2]~~  
~~[3]~~

# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

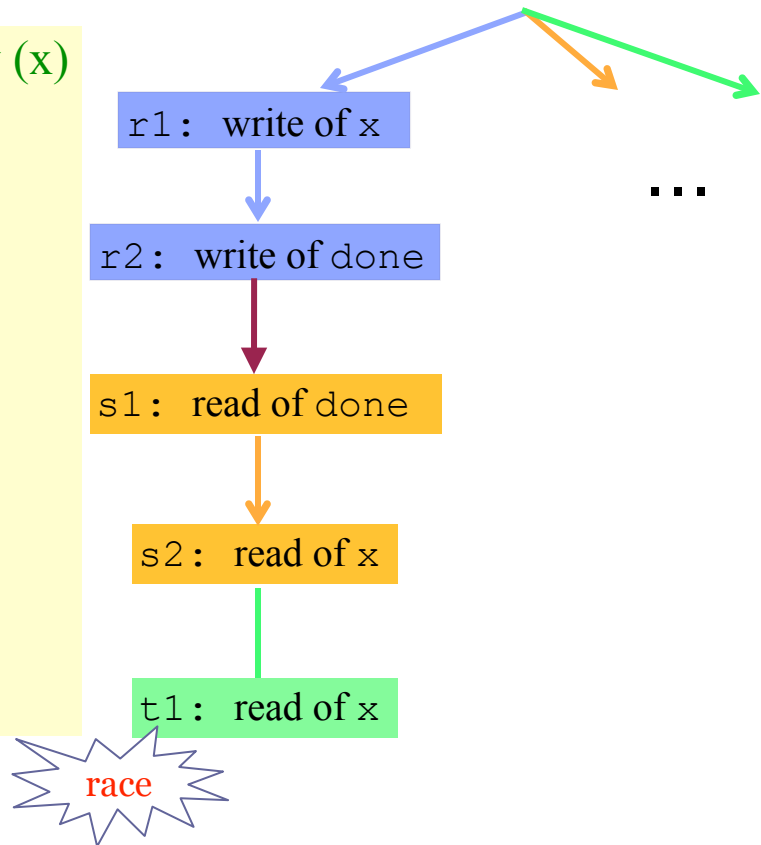
**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)  
[]

search space



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

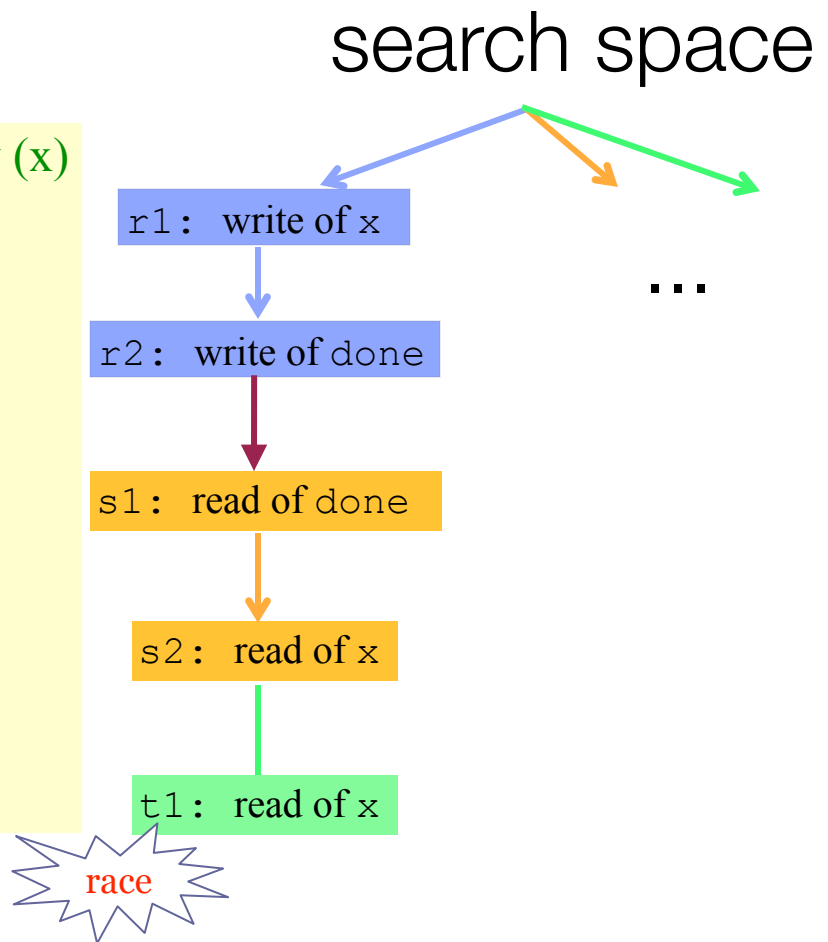
int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)  
[]  
  
[]



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

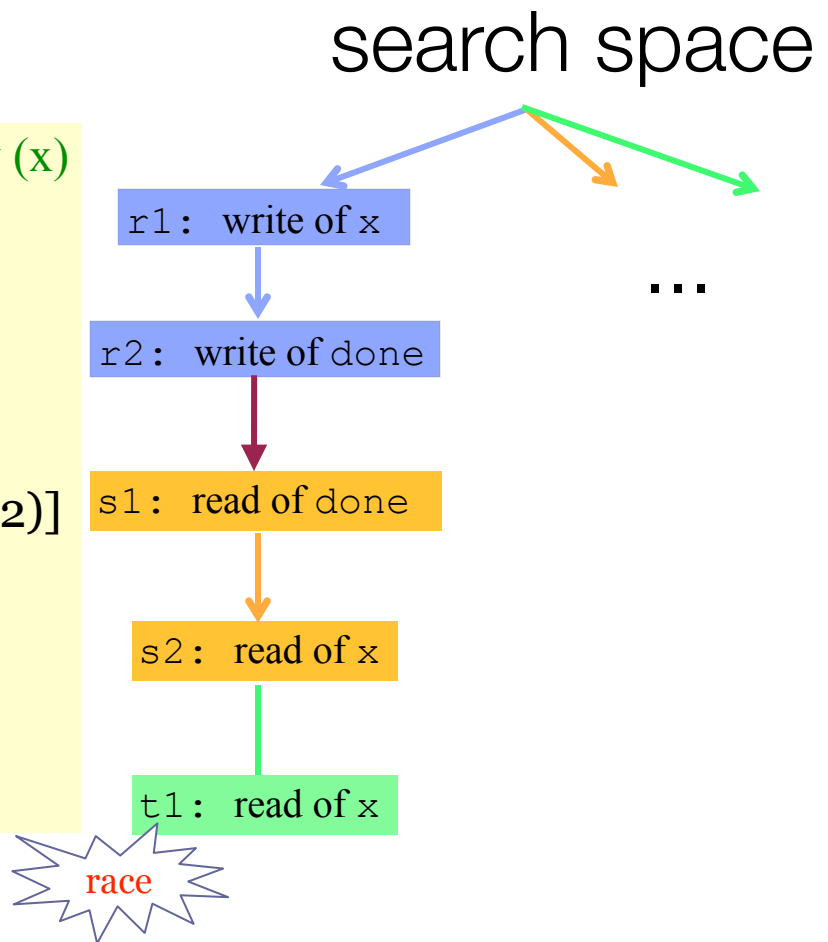
int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)  
[]  
[]  
[(done, Thread2)]



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

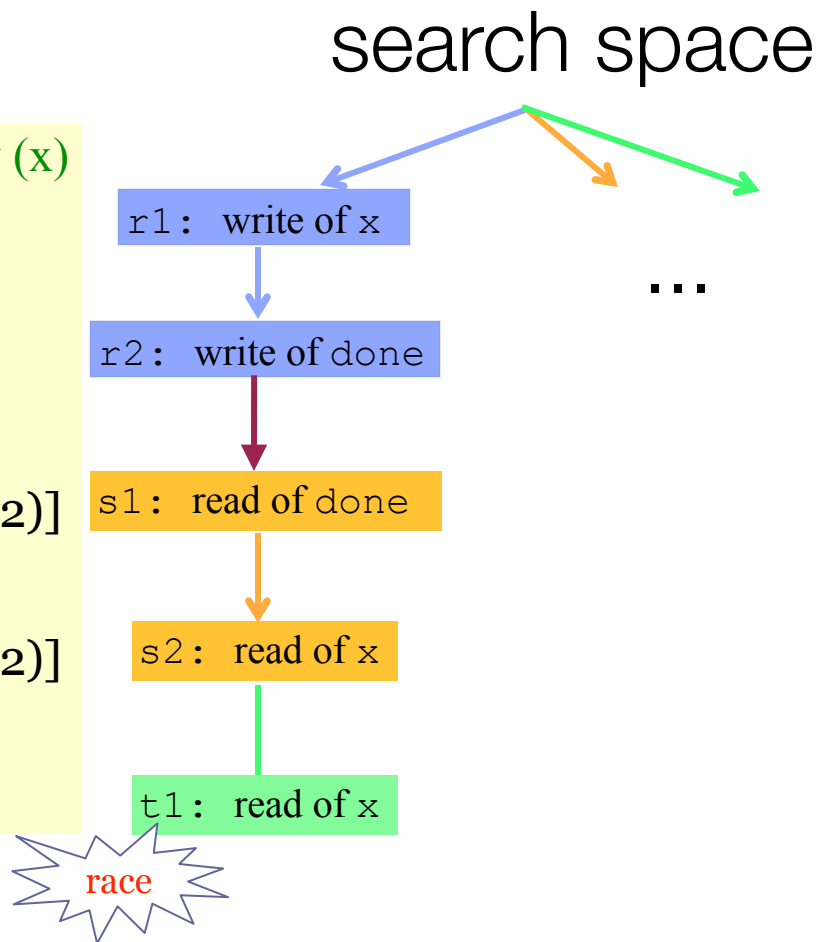
**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)

□
□
[(done, Thread2)]
[(done, Thread2)]



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

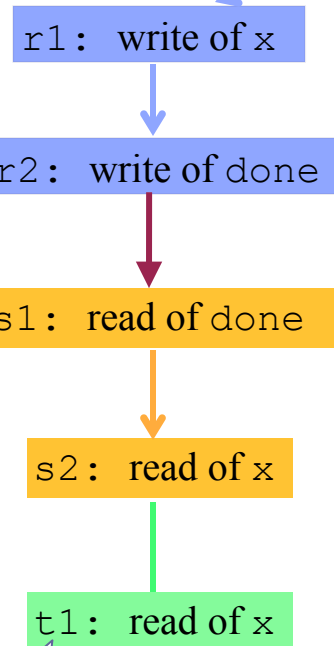
**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)

[]
[]
[(done, Thread2)]
[(done, Thread2)]
[(done, Thread2)]

search space



race



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

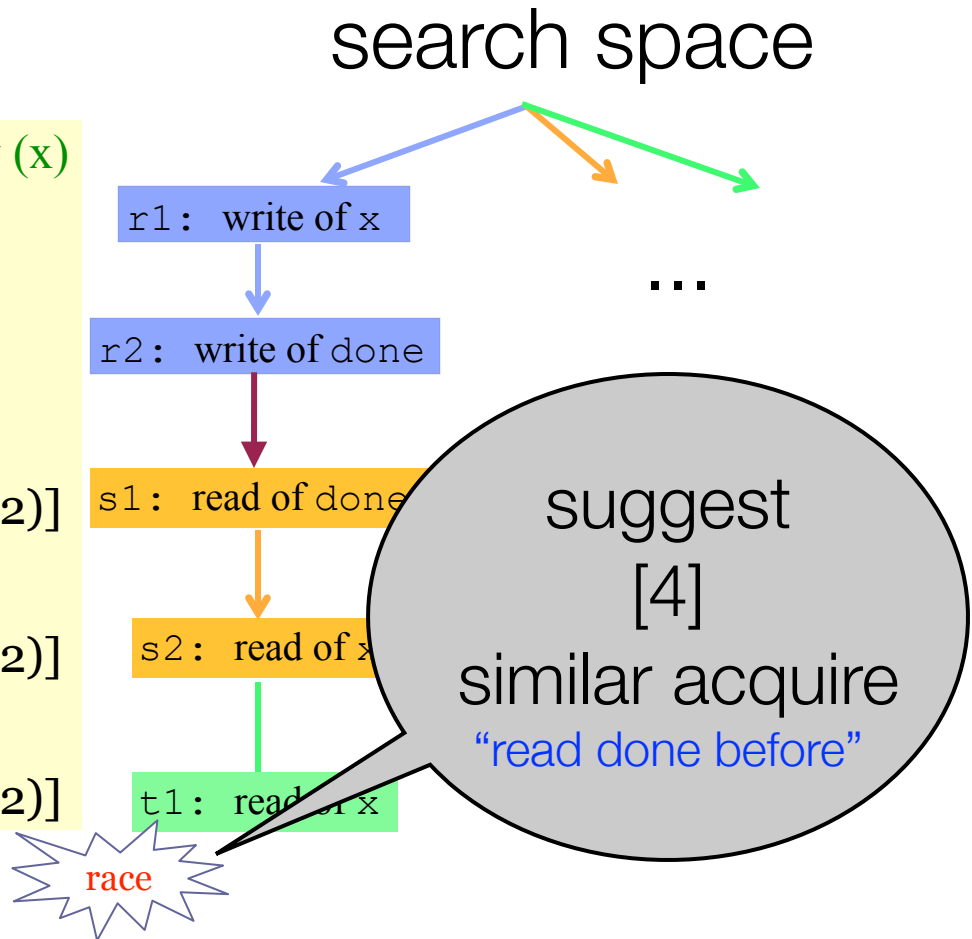
**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t1: print(x);

acquiring history (x)

□
□
[(done, Thread2)]
[(done, Thread2)]
[(done, Thread2)]



# Data Race Analysis

## JRF approach

- Example : acquiring history analysis

int x	0
volatile boolean done	false

**Thread1**  
r1: x = 1;  
r2: done = true;

**Thread2**  
s1: if (done)  
s2: assert(x==1);

**Thread3**  
t0: if (done)  
t1: print(x);

acquiring history (x)

	[]
	[]
	[(done, Thread2)]
	[(done, Thread2)]
	[(done, Thread2)]

search space

r1: write of x

r2: write of done

s1: read of done

s2: read of x

t1: read of x

suggest [4] similar acquire "read done before"

race

## Data Race Analysis

# Implementation

---

- H search

```
public class RaceEliminator extends PropertyListenerAdapter {
    . . .
    public void publishFinished (Publisher publisher)
    {
        analyzeCounterExample();
        acquiringHistoryAnalysis();
    }
    void analyzeCounterExample ()
    {
        computeHBedges();
        makeChangeToVolatileSuggestions();
        makePutInSynchronizedBlockSuggestions();
        makeMoveSourceInstructionSuggestions();
        . . .
    }
    void analyzeCounterExample ()
    {
        makeAcquireOpOnAgentLocations();
    }
}
```

## Data Race Analysis

# Experimental Result

---

- (Number of suggestions)/(Actual solutions)

	Change to volatile or atomic	Move source statement	Use a synchronized block	Perform similar acquire
Herily-Shavit	19/15	2/0	0/0	4/4
Google	10/10	1/0	0/0	0/0
Amino	4/4	0/0	1/1	1/0
JGF	6/4	1/0	1/1	1/1
Total	39/33	4/0	2/2	6/5